

XBee-PRO® XSC RF Module

XBee-PRO® XSC RF Module
RF Module Operation
RF Module Configuration
Appendices

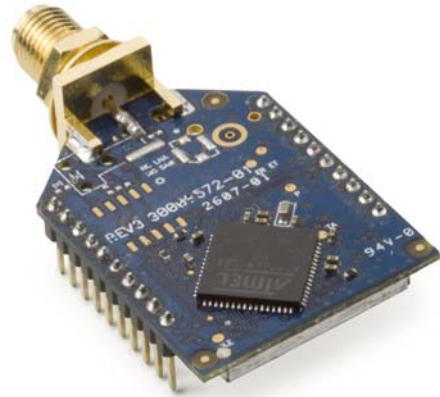
Product Manual

For RF Module Part Number:

XBP09-XC...

XBP9B-XC...

900 MHz RF Modules by Digi International Inc.



9000938_E
August 2, 2012

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1. XBee-PRO® XSC RF Module

The XBee-PRO XSC (900 MHz) RF Modules were engineered to afford RF Modules and integrators an easy-to-use RF solution that provides reliable delivery of critical data between remote devices. These modules come configured to sustain reliable long-range wireless links. The XBee Module is a drop-in wireless solution that transfers a standard asynchronous serial data stream.

The S3 hardware variant is a legacy design and will become obsolete. New and old designs should use the S3B hardware variant, which features better performance, lower current draw, and is backward compatible with and a direct replacement for S3 radios. The S3B hardware with XSC firmware is also fully backward compatible (serial interface and over-the-air) with the 9XStream radios.



1.1. Key Features

Long Range Data Integrity

XBee-PRO XSC-S3:

- Indoor/Urban: 1200' (370m)
- Outdoor line-of-sight: Up to 6 miles (9.6 km)
- Outdoor line-of-sight: Up to 15 miles (24 km) w/ high gain antenna
- Receiver Sensitivity: -106 dBm,

XBee-PRO XSC-S3B:

- Indoor/Urban range: 2000' (610 m)
- Outdoor line-of-sight range: 9 miles (14 km)
- Receiver Sensitivity: -109 dBm

Advanced Networking & Security

- True peer-to-peer (no "master" required) communications
- Point-to-point & point-to-multipoint topologies supported
- Retries and Acknowledgements
- 7 hopping channels, each with over 65,000 available network addresses
- FHSS (Frequency Hopping Spread Spectrum)

Easy-to-Use

- No configuration required for out-of-the-box RF data communications
- Advanced configurations available through standard AT & binary commands
- Portable (small form factor easily designed into a wide range of data radio systems)
- Software-selectable serial interface baud rates
- I/O Support: CTS, RTS (& more)
- Support for multiple data formats (parity, start and stop bits, etc.)
- Power-saving Sleep Modes

1.1.1. Worldwide Acceptance

FCC Certified (USA) - Refer to Appendix A for FCC Requirements.

Systems that include XBee-PRO Modules inherit Digi's FCC Certification

ISM (Industrial, Scientific & Medical) frequency band

Manufactured under **ISO 9001:2000** registered standards

XBee-PRO™ XSC (900 MHz) RF Modules are approved for use in **US** and **Canada**.

RoHS compliant



1.2. Specifications

Table 1-01. XBee-PRO XSC RF Module Specifications

Specification	XBee-PRO XSC (S3 Hardware)	XBee-PRO XSC (S3B Hardware)
Performance		
Indoor/Urban Range	Up to 1200ft (370m)	up to 2000ft (610m)
Outdoor line-of-sight Range	Up to 6 miles (9.6km) w/ dipole antenna Up to 15 miles (24km) w/ high-gain antenna	Up to 9 miles (14km) w/ dipole antenna Up to 28 miles (45km) w/ high-gain antenna
Interface Data Rate	125 - 65,000 bps (Software selectable, includes non-standard baud rates)	
Throughput Data Rate	9,600 bps	9.6kbps or 19.2kbps
RF Data Rate	10kbps	10kbps or 20kbps
Transmit Power Output	+20dBm (100mW)	Up to 24dBm (250mW) software selectable
Receiver Sensitivity	-106dBm	-109dBm at 9600 baud -107dBm at 19200 baud
Power Requirements		
Supply Voltage	3.0-3.6 VDC regulated	2.4 to 3.6VDC
Receive Current	65mA	26mA typical
Transmit Current	265mA	215mA at 24dBm
Power Down Current	50uA	2.5uA typical @3.3v
General		
Frequency Range	902-928MHz (located in the 900MHz ISM Band)	
Spread Spectrum	Frequency Hopping	
Network Topology	Point-to-Point, Peer-to-Peer, Point-to-Multipoint	
Channel Capacity	7 hop sequences share 25 frequencies	
Board-level Serial Data Interface (S3B)	3V CMOS UART (5V-tolerant)	3V CMOS UART
Physical Properties		
Module Board Size	1.297" x 0.962" x 0.215 (3.29cm x 2.44cm x 0.546cm) Note: Dimensions do not include connector/antenna or pin lengths	
Weight	5 to 8 grams, depending on the antenna option	
Connector	2 rows of 10 pins, 22mm apart with 2mm spaced male Berg-type headers	
Operating Temperature	-40 to 85° C (industrial)	
Antenna Options		
Integrated Wire	¼ wave monopole, 3.25" (8.26cm) length, 1.9dBi Gain	
RF Connector	Reverse-polarity SMA or U.FL	
Impedance	50 ohms unbalanced	
Certifications		
FCC Part 15.247	MCQ-XBEEEXSC	MCQ-XBPS3B
Industry Canada (IC)	1846A-XBEEEXSC	1846A-XBPS3B
Europe	N/A	
RoHS	Compliant	
Australia	N/A	Pending

1.3. Pin Signals

Figure 1-01. XBee-PRO XSC RF Module Pin Numbers (top view, shield underneath)

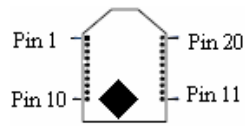


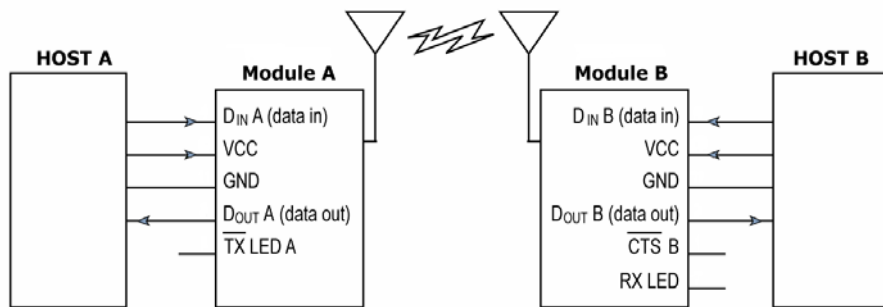
Table 1-02. J1 Pin Signal Descriptions
(Low-asserted signals distinguished with a horizontal line over signal name.)

Module Pin	Public Signal	Notes	I/O	When Active	Function
1	VCC		I		Supply Voltage
2	DO (Data Out)		O	n/a	Serial data exiting the module (to the UART host). Refer to the Serial Communications section for more information
3	DI (Data In)		I	n/a	Serial data entering the module (from UART host). Refer to the Serial Communications section for more information.
4	DO3 / RX LED		O	high	Pin is driven high during RF data reception; otherwise, the pin is driven low. Refer to the CD Command section to enable.
5	$\overline{\text{Reset}}$	**Has a pull up resistor	I/O	low	Re-boot module. (minimum pulse is 90us) Open Drain configuration. Module will drive reset line low momentarily on reboot and power up.
6	$\overline{\text{Config}}$	*Has a pull up resistor	I	low / high	Pin can be used as a backup method for entering Command Mode during power-up. Primary method is with "+". Refer to the AT Commands section for more information.
7			O	Driven high	Do not Connect
8			NC		Do not Connect
9	DI3 / SLEEP	*Has a pull up resistor	I	high	By default, DI3 pin is not used. To configure this pin to support Sleep Modes, refer to the Sleep Mode, SM Command and PW Command sections.
10	GND				Ground
11			O	Driven high	Do not Connect
12	DO2 / $\overline{\text{CTS}}$ / RS-485 Enable		O	low	CTS (clear-to-send) flow control - When pin is driven low, UART host is permitted to send serial data to the module. Refer to the Serial Communications and CS Command sections for more information. ----- RS-485 Enable - To configure this pin to enable RS-485 (2-wire or 4-wire) communications, refer to the Serial Communications and CS Command sections.
13	ON / $\overline{\text{Sleep}}$		O	high	high = Indicates power is on and module is not in Sleep Mode. Low = Sleep mode or module is unpowered
14	VREF		I	n/a	Not used on this module. For compatibility with other XBee modules, we recommend connecting this pin to a voltage reference if Analog sampling is desired. Otherwise, connect to GND.
15	$\overline{\text{TX}}$ / PWR		O	n/a	low = $\overline{\text{TX}}$ - Pin pulses low during transmission ----- high = PWR - Indicates power is on and module is not in Sleep Mode
16	DI2 / $\overline{\text{RTS}}$ / CMD	*Has a pull down resistor	I	low	RTS (request-to-send) flow control - By default, this pin is not used. To configure this pin to regulate the flow of serial data exiting the module, refer to the Serial Communications and RT Command sections. ----- CMD -Refer to Binary Commands and RT Command sections to enable binary command programming.
17			O	Driven low	Do not Connect
18			O	Driven low	Do not Connect
19			O	Driven low	Do not Connect
20			O	Driven low	Do not Connect

Note:*S3 has a 100k pull-up. S3B has internal pull-up. **S3 has 10k pull-up. S3B has internal pull-up.

1.4. Electrical Characteristics

Figure 1-02. System Block Diagram Basic wireless link between hosts



The data flow sequence is initiated when the first byte of data is received in the DI Buffer of the transmitting module (XBee Module A). As long as XBee Module A is not already receiving RF data, data in the DI Buffer is packetized, then transmitted over-the-air to XBee Module B.

1.4.1. Timing Specifications

Figure 1-03. Timing Specifications (“A” and “B” refer to Figure 1-02.)

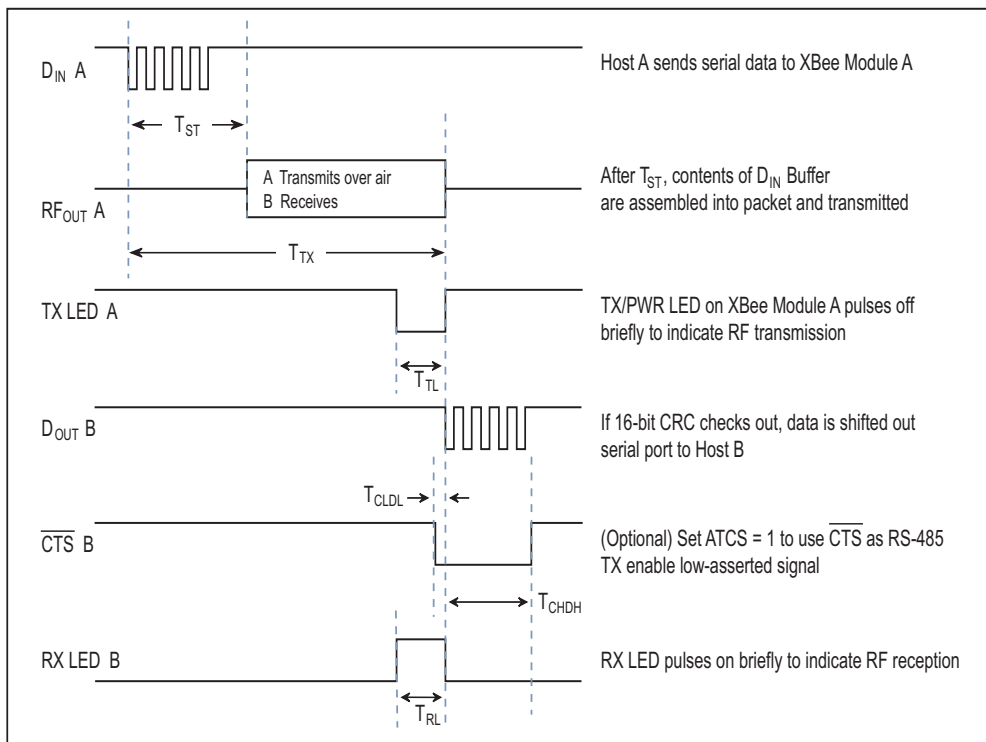


Table 1-03. Typical AC Characteristics (SY parameter = 0, symbols correspond to Figure 1-02 and Figure 1-03.)

Symbol	Description	9600 baud rate (32 byte packet)
T _{TX}	Latency from the time data is transmitted until received	72.0 ms
T _{TL}	Time that TX/PWR pin is driven low	16.8 ms
T _{RL}	Time that RX LED pin is driven high	25.6 ms
T _{ST}	Channel Initialization Time	35.0 ms

Table 1-04. DC Characteristics (Vcc = 3.0-3.6 VDC)

Symbol	Parameter	Condition	Min	Typical	Max	Units
V _{cc}	Module Supply Voltage		*3.0		3.6	V
V _{IL}	Input Low Voltage	All input signals	-0.3		0.3V _{cc}	V
V _{IH}	Input High voltage	All input signals	0.7V _{cc}		V _{cc} + 0.3 **	V
V _{OL}	Output Low-Level Voltage	I _{out} = I _{out_Max}			0.4	V
V _{OH}	Output High-Level Voltage	I _{out} = I _{out_Max}	V _{cc} -0.4			V
I _L	Input Leakage Current	***With Pull-up resistors disabled		40	400	nA
I _{O1}	Output Current	pins 2, 15 (Dout, -TX/Pwr)			2	mA
I _{O2}	Output Current	pins 4, 12, 13 (DCD,-CTS,ON/-Sleep)			8	mA

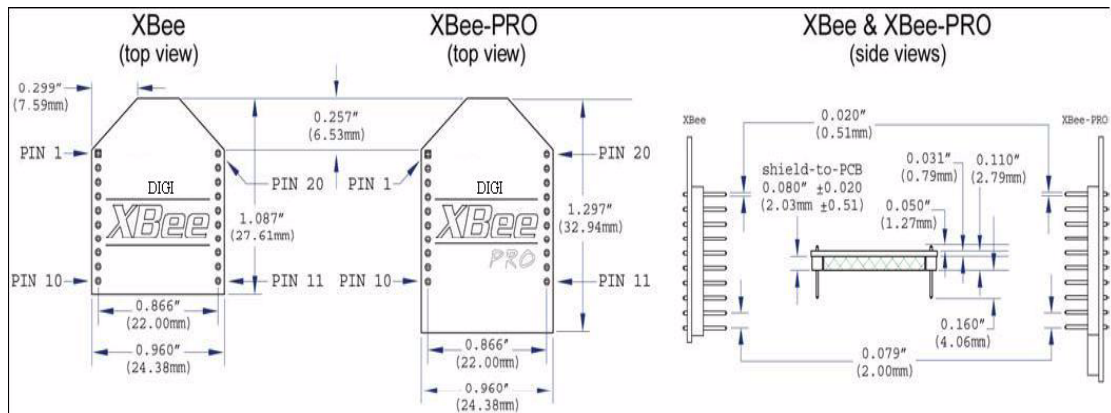
Note: *Min Voltage for S3B is 2.4v, however Max Power will be reduced and Sensitivity may degrade.

**S3 is tolerant up to 5.5v on input pins.

***S3B can have pull-ups enabled and still maintain low leakage current.

1.5. Mechanical Drawings

Figure 1-04. Mechanical Drawings



2. RF Module Operation

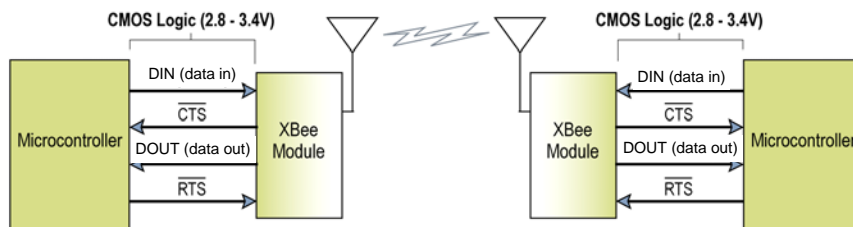
2.1. Serial Communications

The XBee module interfaces to a host device through a CMOS-level asynchronous serial port. Through its serial port, the module can communicate with any UART voltage compatible device or through a level translator to any RS-232/485/422 device.

2.1.1. UART-Interfaced Data Flow

Devices that have a UART interface can connect directly through the pins of the XBee module as shown in the figure below.

Figure 2-01. System Data Flow Diagram in a UART-interfaced environment (Low-asserted signals distinguished with horizontal line over signal name.)

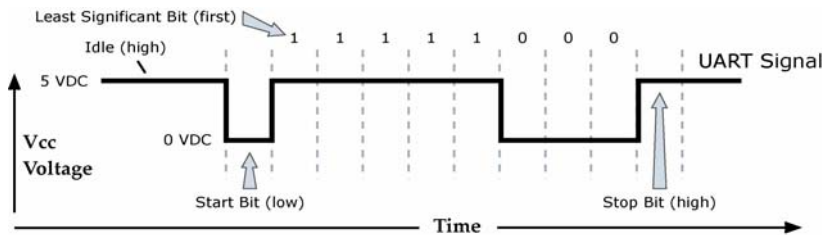


2.1.2. Serial Data

Data enters the XBee module through the DI pin as an asynchronous serial signal. The signal should idle high when no data is being transmitted.

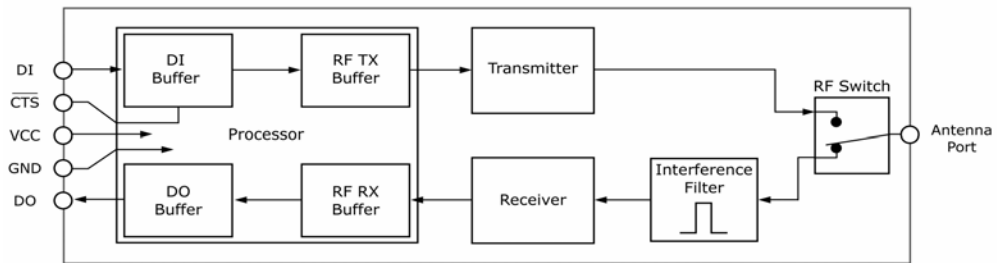
The UART performs tasks, such as timing and parity checking, that are needed for data communications. Serial communication consists of two UARTs, one being the XBee's and the other being the Microcontroller's, configured with compatible parameters (baud rate, parity, start bits, stop bits, data bits) to have successful communication. Each data packet consists of a start bit (low), 8 data bits (least significant bit first) and a stop bit (high). The following figure illustrates the serial bit pattern of data passing through the module.

Figure 2-02. UART data packet 0x1F (decimal number "31") as transmitted through the XBee Module Example Data Format is 8-N-1 (bits - parity - # of stop bits)



2.1.3. Flow Control

Figure 2-03. Internal Data Flow Diagram (The five most commonly-used pin signals shown.)



DI (Data In) Buffer and Flow Control

When serial data enters the XBee module through the DI Pin, then the data is stored in the DI Buffer until it can be transmitted.

When the RO parameter threshold is satisfied (refer to Transmit Mode and Command Descriptions sections for more information), the module attempts to initialize an RF connection. If the module is already receiving RF data, the serial data is stored in the module's DI Buffer. If the DI buffer becomes full, hardware or software flow control must be implemented in order to prevent overflow (loss of data between the host and XBee RF Module).

How to eliminate the need for flow control:

- Send messages that are smaller than the DI buffer size, which is generally around 1,000 bytes.
- Interface at a lower baud rate (BD parameter) than the fixed RF data rate with the Retries functionality (RR parameter) disabled.

Two cases in which the DI Buffer may become full and possibly overflow:

- If the serial interface data rate is set higher than the RF data rate of the module, the module will receive data from the host faster than it can transmit the data over-the-air.
- If the module is receiving a continuous stream of data, monitoring data on a network, or awaiting acknowledgments for Retries functionality, any serial data that arrives on the DI pin is placed in the DI Buffer. The data in the DI buffer will be transmitted over-the-air when the module no longer detects RF data in the network.

Hardware Flow Control ($\overline{\text{CTS}}$). When the DI buffer is 65 bytes away from being full; by default, the module de-asserts (high) $\overline{\text{CTS}}$ to signal to the host device to stop sending data [refer to FT (Flow Control Threshold) and CS (DO2 Configuration) Commands]. $\overline{\text{CTS}}$ is re-asserted after the DI Buffer has 34 bytes of memory available.

Software Flow Control (XON). XON/XOFF software flow control can be enabled using the FL (Software Flow Control) command.

DO (Data Out) Buffer and Flow Control

When RF data is received, the data enters the DO buffer and is then sent out the serial port to a host device. Once the DO Buffer reaches capacity, any additional incoming RF data is lost.

Two cases in which the DO Buffer may become full and possibly overflow:

- If the RF data rate is higher than the set interface data rate of the module, the module will receive data from the transmitting module faster than it can send the data to the host.
- If the host does not allow the RF module to send data out of the DO buffer because of hardware or software flow control.

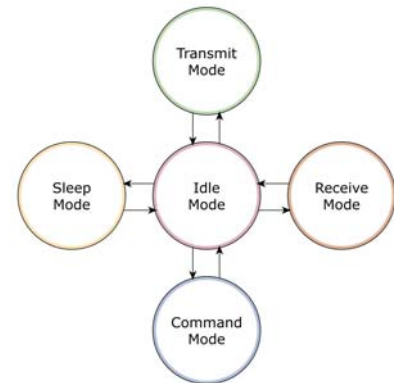
Hardware Flow Control ($\overline{\text{RTS}}$). If $\overline{\text{RTS}}$ is enabled for flow control (RT Parameter = 2), data will not be sent out the DO Buffer as long as $\overline{\text{RTS}}$ (pin 16) is de-asserted.

Software Flow Control (XOFF). XON/XOFF software flow control can be enabled using the FL (Software Flow Control) Command. This option only works with ASCII data.

2.2. Modes of Operation

XBee-PRO® XSC RF Modules operate in five modes.

Figure 2-04. Modes of Operation



2.2.1. Idle Mode

When not receiving or transmitting data, the RF module is in Idle Mode. The module shifts into the other modes of operation under the following conditions:

- Transmit Mode (Serial data is received in the DI Buffer)
- Receive Mode (Valid RF data is received through the antenna)
- Sleep Mode (Sleep Mode condition is met)
- Command Mode (Command Mode Sequence is issued)

2.2.2. Transmit Mode

When the first byte of serial data is received from the UART in the DI buffer, the modem attempts to shift to Transmit Mode and initiate an RF connection with other modems. After transmission is complete, the modem returns to Idle Mode.

RF transmission begins after either of the following criteria is met:

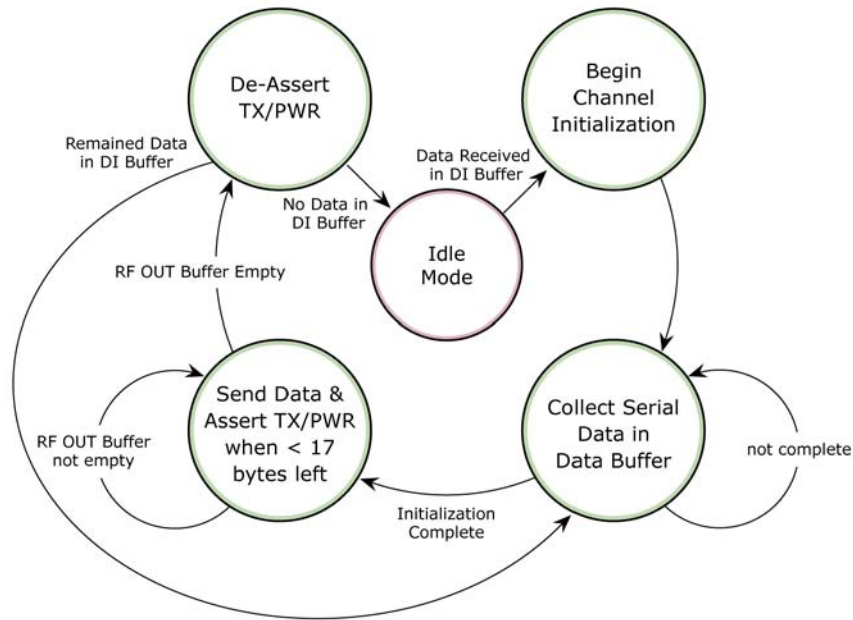
1. RB bytes have been received in the DI buffer and are pending for RF transmission [refer to RB (Packetization Threshold) command, p34].
 - The RB parameter may be set to any value between 1 and the RF packet size (PK), inclusive. When RB = 0, the packetization threshold is ignored.
2. At least one character has been received in the DI buffer (pending for RF transmission) and RO time has been observed on the UART [refer to RO (Packetization Timeout) command].
 - The time out can be disabled by setting RO to zero. In this case, transmission will begin after RB bytes have been received in the DI buffer.

Note: RF reception must complete before the modem is able to enter into Transmit Mode.

After either RB or RO conditions are met, the modem then initializes a communications channel. [Channel initialization is the process of sending an RF initializer that synchronizes receiving modems with the transmitting modem. During channel initialization, incoming serial data accumulates in the DI buffer.]

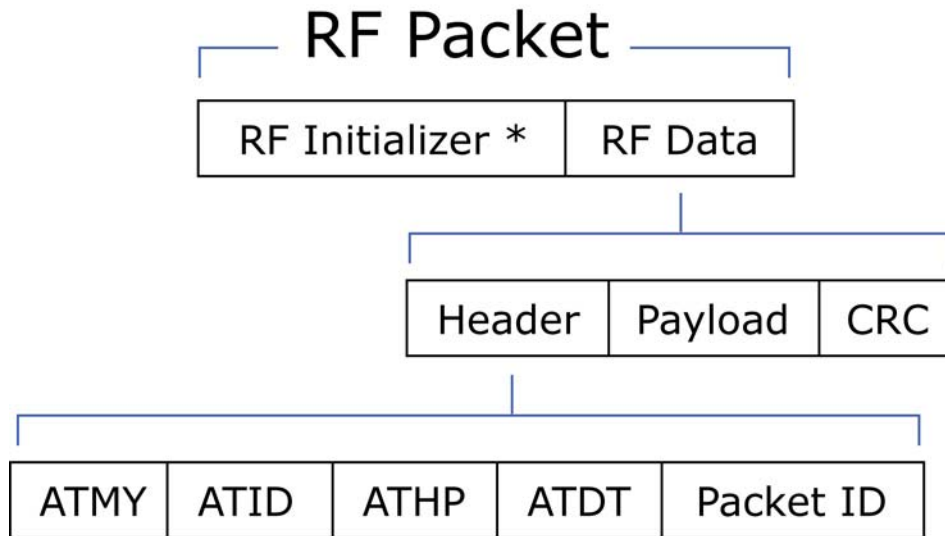
Serial data in the DI buffer is grouped into RF packets [refer to PK (RF Packet Size)]; converted to RF data; then transmitted over-the-air until the DI buffer is empty.

RF data, which includes the payload data, follows the RF initializer. The payload includes up to the maximum packet size (PK Command) bytes. As the transmitting modem nears the end of the transmission, it inspects the DI buffer to see if more data exists to be transmitted. This could be the case if more than PK bytes were originally pending in the DI buffer or if more bytes arrived from the UART after the transmission began. If more data is pending, the transmitting modem assembles a subsequent packet for transmission.



RF Packet

The RF packet is the sequence of data used for communicating information between Digi Radios. An RF Packet consists of an RF Initializer and RF Data.



When streaming multiple RF packets, the RF Initializer is only sent in front of the first packet.

RF Initializer

An RF initializer is sent each time a new connection sequence begins. The RF initializer contains channel information that notifies receiving modems of information such as the hopping pattern used by the transmitting modem. The first transmission always sends an RF initializer.

An RF initializer can be of various lengths depending on the amount of time determined to be required to prepare a receiving modem. For example, a wake-up initializer is a type of RF initializer used to wake remote modems from Sleep Mode (Refer to the FH, LH, HT and SM Commands for more information). The length of the wake-up initializer should be longer than the length of time remote modems are in cyclic sleep.

Header

The header contains network addressing information that filters incoming RF data. The receiving modem checks for a matching Hopping Channel (HP parameter), Vendor Identification Number (ID parameter) and Destination Address (DT parameter). Data that does not pass through all three network filter layers is discarded.

CRC (Cyclic Redundancy Check)

To verify data integrity and provide built-in error checking, a 16-bit CRC (Cyclic Redundancy Check) is computed for the transmitted data and attached to the end of each RF packet. On the receiving end, the receiving modem computes the CRC on all incoming RF data. Received data that has an invalid CRC is discarded.

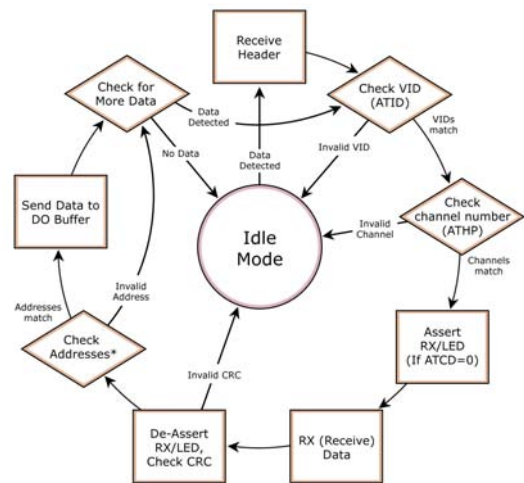
Receive Mode

If a module detects RF data while operating in Idle Mode, the module transitions into Receive Mode to start receiving RF packets.

Figure 2-05. Reception of RF Data

After a packet is received, the module checks the CRC (cyclic redundancy check) to ensure that the data was transmitted without error. If the CRC data bits on the incoming packet are invalid, the packet is discarded. If the CRC is valid, the packet proceeds to the DO Buffer.

The module returns to Idle Mode after valid RF data is no longer detected or after an error is detected in the received RF data. If serial data is stored in the DI buffer while the module is in Receive Mode, the serial data will be transmitted after the module is finished receiving data and returns to Idle Mode.



2.2.3. Sleep Mode

Sleep Modes enable the XBee module to operate at minimal power consumption when not in use. The following Sleep Mode options are available:

- Pin Sleep
- Cyclic Sleep

For the module to transition into Sleep Mode, the module must have a non-zero SM (Sleep Mode) Parameter and one of the following must occur:

- The module is idle (no data transmission or reception) for a user-defined period of time [Refer to the ST (Time before Sleep) Command].
- SLEEP is asserted (only for Pin Sleep option).

In Sleep Mode, the module will not transmit or receive data until the module first transitions to Idle Mode. All Sleep Modes are enabled and disabled using SM Command. Transitions into and out of Sleep Modes are triggered by various events as shown in the table below.

Table 2-01. Summary of Sleep Mode Configurations

Sleep Mode Setting	Transition into Sleep Mode	Transition out of Sleep Mode	Related Commands	Typical Power Consumption (S3)	Typical Power Consumption (S3B)
Pin Sleep (SM = 1)	Microcontroller can shut down and wake modules by asserting (high) SLEEP (pin 9). Note: The module will complete a transmission or reception before activating Pin Sleep.	De-assert (low) SLEEP (pin 9).	SM	50 μ A	2.5uA
Cyclic Sleep (SM = 3-8)	Automatic transition to Sleep Mode occurs in cycles as defined by the SM (Sleep Mode) Command. Note: The cyclic sleep time interval must be shorter than the "Wake-up Initializer Timer" (set by LH Command).	After the cyclic sleep time interval elapses. Note: Module can be forced into Idle Mode if PW (Pin Wake-up) Command is enabled.	SM, ST, HT, LH, PW	76 μ A when sleeping	2.5uA when sleeping

Pin Sleep (SM = 1)

In order to achieve this state, SLEEP pin must be asserted (high). The module remains in Pin Sleep until the SLEEP pin is de-asserted.

After enabling Pin Sleep, the SLEEP pin controls whether the XBee module is active or in Sleep Mode. When SLEEP is de-asserted (low), the module is fully operational. When SLEEP is asserted (high), the module transitions to Sleep Mode and remains in its lowest power-consuming state until the SLEEP pin is de-asserted. SLEEP is only active if the module is setup to operate in this mode; otherwise the pin is ignored.

Once in Pin Sleep Mode, \overline{CTS} is de-asserted (high), indicating that data should not be sent to the module. The PWR pin is also de-asserted (low) when the module is in Pin Sleep Mode.

Note: The module will complete a transmission or reception before activating Pin Sleep.

Cyclic Sleep (SM = 3-8)

Cyclic Sleep is the Sleep Mode in which the XBee module enters into a low-power state and awakens periodically to determine if any transmissions are being sent.

When Cyclic Sleep settings are enabled, the XBee module goes into Sleep Mode after a user-defined period of inactivity (no transmission or reception on the RF channel). The user-defined period is determined by ST (Time before Sleep) Command.

While the module is in Cyclic Sleep Mode, \overline{CTS} is de-asserted (high) to indicate that data should not be sent to the module during this time. When the module awakens to listen for data, \overline{CTS} is asserted and any data received on the DI Pin is transmitted. The PWR pin is also de-asserted (low) when the module is in Cyclic Sleep Mode.

The module remains in Sleep Mode for a user-defined period of time ranging from 0.5 seconds to 16 seconds (SM Parameters 3 through 8). After this interval of time, the module returns to Idle Mode and listens for a valid data packet for 100 ms. If the module does not detect valid data (on any frequency), the module returns to Sleep Mode. If valid data is detected, the module transitions into Receive Mode and receives incoming RF packets. The module then returns to Sleep Mode after a Period of inactivity that is determined by ST "Time before Sleep" Command.

The module can also be configured to wake from cyclic sleep when SLEEP (pin 9) is de-asserted (low). To configure a module to operate in this manner, PW (Pin Wake-up) Command must be issued. Once SLEEP is de-asserted, the module is forced into Idle Mode and can begin transmitting or receiving data. It remains active until no data is detected for the period of time specified by the ST Command, at which point it resumes its low-power cyclic state.

Note: The cyclic interval time defined by SM (Sleep Mode) Command must be shorter than the interval time defined by LH (Wake-up Initializer Timer).

For example: If SM=4 (Cyclic 1.0 second sleep), the LH Parameter should equal 0x0B ("1.1" seconds). With these parameters set, there is no risk of the receiving module being asleep for the duration of wake-up initializer transmission. "Cyclic Scanning" explains in further detail the relationship between "Cyclic Sleep" and "Wake-up Initializer Timer"

Cyclic Scanning. Each RF transmission consists of an RF Initializer and payload. The wake-up initializer contains initialization information and all receiving modules must wake during the wake-up initializer portion of data transmission in order to be synchronized with the transmitting module and receive the data.

Figure 2-06. Correct Configuration (LH > SM)

Length of the wake-up initializer exceeds the time interval of Cyclic Sleep. The receiver is guaranteed to detect the wake-up initializer and receive the accompanying payload data.

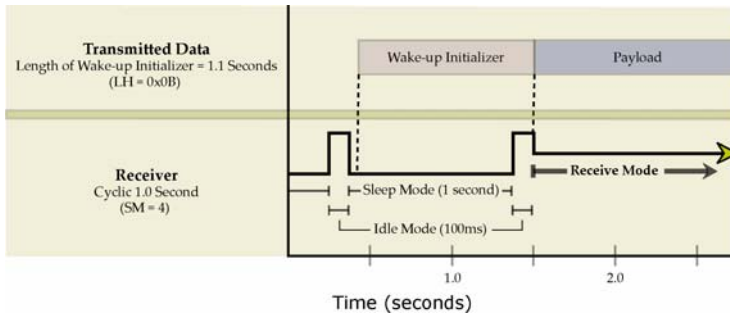
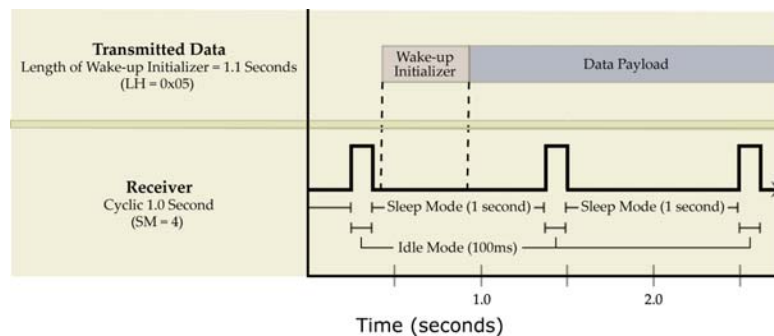


Figure 2-07. Incorrect Configuration (LH < SM)

Length of wake-up initializer is shorter than the time interval of Cyclic Sleep. This configuration is vulnerable to the receiver waking and missing the wake-up initializer (and therefore also the accompanying payload data).



2.2.4. Command Mode

To modify or read module parameters, the module must first enter into Command Mode, the state in which received characters on the UART are interpreted as commands. Two command types are available for programming the module:

- AT Commands
- Binary Commands

For modified parameter values to persist in the module registry, changes must be saved to non-volatile memory using WR (Write) Command. Otherwise, parameters are restored to previously saved values after the module is powered off and then on again.

AT Commands

To Enter AT Command Mode:

- Send the 3-character command sequence “+++” and observe guard times before and after the command characters. [refer to ‘Default AT Command Mode Sequence’ below.] The ‘Terminal’ tab (or other serial communications software) of the X-CTU Software can be used to enter the sequence.

[OR]

- Assert (low) the $\overline{\text{CONFIG}}$ pin and either turn the power going to the module off and back on. (If using a Digi XBIB-R Interface Board, the same result can be achieved by holding the Data-In line low (also known as a break) while rebooting the module by pressing the reset button on the module assembly [module assembly = module mounted to an interface board]).

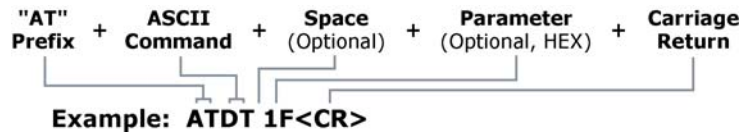
Default AT Command Mode Sequence (for transition to Command Mode):

- No characters sent for one second [refer to the BT (Guard Time Before) Command]
- Input three plus characters (“+++”) within one second [refer to the CC (Command Sequence Character) Command.]
- No characters sent for one second [refer to the AT (Guard Time After) Command.]

To Send AT Commands:

Send AT commands and parameters using the syntax shown below.

Figure 2-8. Syntax for sending AT Commands



To read a parameter value stored in the module register, leave the parameter field blank.

The preceding example would change the module's Destination Address to "0x1F". To store the new value to non-volatile (long term) memory, the Write (ATWR) command must subsequently be sent before powering off the module.

System Response. When a command is sent to the module, the module will parse and execute the command. Upon successful execution of a command, the module returns an "OK" message. If execution of a command results in an error, the module returns an "ERROR" message.

To Exit AT Command Mode:

- If no valid AT Commands are received within the time specified by CT (Command Mode Time-out) Command, the module automatically returns to Idle Mode.
[OR]
- Send ATCN (Exit Command Mode) Command.

For an example of programming the RF module using AT Commands and descriptions of each configurable parameter, refer to the "RF Module Configuration" chapter.

Binary Commands

Sending and receiving parameter values using binary commands is the fastest way to change operating parameters of the module. Binary commands are used most often to sample signal strength (RS parameter) and/or error counts; or to change module addresses and channels for polling systems when a quick response is necessary. Since the sending and receiving of parameter values takes place through the same data path as 'live' data (received RF payload), follow the CTS pin as outlined in Figure 2-012 to distinguish between the two types of data (commands vs 'live' data).

Common questions regarding the use of binary commands:

- What are the implications of asserting CMD while live data is being sent or received?
- After sending serial data, is there a minimum time delay before CMD can be asserted?
- Is a time delay required after CMD is de-asserted before payload data can be sent?
- How to discern between live data and data received in response to a command?

CMD (pin 16) must be asserted in order to send binary commands to the module. The CMD pin can be asserted to recognize binary commands anytime during the transmission or reception of data. The status of the CMD signal is only checked at the end of the stop bit as the byte is shifted into the serial port. The application does not allow control over when data is received, except by waiting for dead time between bursts of communication.

If the command is sent in the middle of a stream of payload data to be transmitted, the command will essentially be executed in the order it is received. If the radio is continuously receiving data, the radio will wait for a break in the received data before executing the command. The CTS signal will frame the response coming from the binary command request [Figure 2-09].

A minimum time delay of 100 μ s (after the stop bit of the command byte has been sent) must be observed before pin 5 can be de-asserted. The command executes after all parameters associated with the command have been sent. If all parameters are not received within 0.5 seconds, the module aborts the command and returns to Idle Mode.

Note: Binary commands that return only one parameter byte must also be written with two parameter bytes, 0-padded, LSB first. Refer to “Programming Examples” section [p18] for a binary programming example.

Commands can be queried for their current value by sending the command logically ORed (bit-wise) with the value 0x80 (hexadecimal) with CMD asserted. When the binary value is sent (with no parameters), the current value of the command parameter is sent back through the DO pin.

Figure 2-09. Binary Command Write then Read

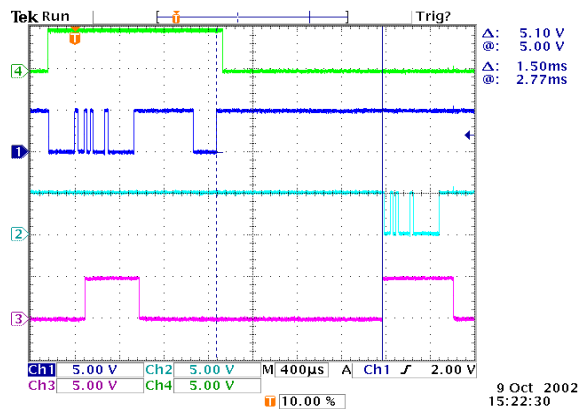
Signal #4 is CMD (pin 16)

Signal #1 is the DIN (pin 3) signal to the radio

Signal #2 is the DOUT (pin 2) signal from the radio

Signal #3 is $\overline{\text{CTS}}$ (pin 12)

In this graph, a value was written to a register and then read out to verify it. While not in the middle of other received data, note that the $\overline{\text{CTS}}$ signal outlines the data response out of the module.



IMPORTANT: For the XBee module to recognize a binary command, the RT (DI2 Configuration) parameter must be set to one. If binary programming is not enabled RT = 0 or 2, the module will not recognize that the CMD pin is asserted and therefore will not recognize the data as binary commands.

3. RF Module Configuration

3.1. XBee Programming Examples

For information about entering and exiting AT and Binary Command Modes, refer to the Command Mode section.

3.1.1. AT Commands

To Send AT Commands (Using the 'Terminal' tab of the X-CTU Software)

Example: Utilize the 'Terminal' tab of the X-CTU Software to change the module's DT (Destination Address) parameter and save the new address to non-volatile memory. This example requires the installation of Digi's X-CTU Software and a serial connection to a PC.

Select the 'Terminal' tab of the X-CTU Software and enter the following command lines:

Method 1 (One line per command)

Send AT Command	System Response
+++	OK <CR> (Enter into Command Mode)
ATDT <Enter>	{current value} <CR> (Read Destination Address)
ATDT1A0D <Enter>	OK <CR> (Modify Destination Address)
ATWR <Enter>	OK <CR> (Write to non-volatile memory)
ATCN <Enter>	OK <CR> (Exit Command Mode)

Method 2 (Multiple commands on one line)

Send AT Command	System Response
+++	OK <CR> (Enter into Command Mode)
ATDT <Enter>	{current value} <CR> (Read Destination Address)
ATDT1A0D,WR,CN <Enter>	OK <CR> (Execute commands)

Note: Do not send commands to the module during flash programming (when parameters are being written to the module registry).
Wait for the "OK" system response that follows the ATWR command before entering the next command or use flow control.

Note: When using X-CTU Software to program a module, PC com port settings must match the baud (interface data rate), parity & stop bits parameter settings of the module. Use the 'Com Port Setup' section of the "PC Settings" tab to configure PC com port settings to match those of the module.

3.1.2. Binary Commands

To Send Binary Commands

Example: Use binary commands to change the XBee module's destination address to 0x1A0D and save the new address to non-volatile memory.

1. RT Command must be set to "1" in AT Command Mode to enable binary programming.
2. Assert CMD (Pin 16 is driven high). (Enter Binary Command Mode)
3. Send Bytes (parameter bytes must be 2 bytes long):

	00	(Send DT (Destination Address) Command)
	0D	(Least significant byte of parameter bytes)
	1A	(Most significant byte of parameter bytes)
	08	(Send WR (Write) Command)
4. De-assert CMD (Pin 16 is driven low)		(Exit Binary Command Mode)

Note: $\overline{\text{CTS}}$ is de-asserted high when commands are being executed. Hardware flow control must be disabled as $\overline{\text{CTS}}$ will hold off parameter bytes.

3.2. Command Reference Table

Table 3-01. AT Commands (The RF Module expects numerical values in hexadecimal. “d” denotes decimal equivalent.)

AT Command	Binary Command	AT Command Name	Range	Command Category	# Bytes Returned	Factory Default
*AM	0x3A (58d)	Auto-set MY	-	Networking & Security	-	-
AT	0x05 (5d)	Guard Time After	0x02 – 0xFFFF [x 100 msec]	Command Mode Options	2	0x0A (10d)
BD	0x15 (21d)	Interface Data Rate	Standard baud rates: 0 – 6 Non-standard baud rates: 0x7D – 0xFFFF	Serial Interfacing	2	0x03 9600bps
BT	0x04 (4d)	Guard Time Before	2 – 0xFFFF [x 100 msec]	Command Mode Options	2	0x0A (10d)
CC	0x13 (19d)	Command Sequence Character	0x20 – 0x7F	Command Mode Options	1	0x2B (“+”)
CD	0x28 (40d)	DO3 Configuration	0 - 4	Serial Interfacing	1	0
CN	0x09 (9d)	Exit AT Command Mode	-	Command Mode Options	-	-
CS	0x1F (31d)	DO2 Configuration	0 – 4	Serial Interfacing	1	0
CT	0x06 (6d)	Command Mode Timeout	0x02 – 0xFFFF [x 100 msec]	Command Mode Options	2	0xC8 (200d)
DT	0x00 (0d)	Destination Address	0 – 0xFFFF	Networking	2	0
E0	0x0A (10d)	Echo Off	-	Command Mode Options	-	-
E1	0x0B (11d)	Echo On	-	Command Mode Options	-	-
ER	0x0F (15d)	Receive Error Count	0 – 0xFFFF	Diagnostics	2	0
FH	0x0D (13d)	Force Wake-up Initializer	-	Sleep (Low Power)	-	-
FL	0x07 (7d)	Software Flow Control	0 – 1	Serial Interfacing	1	0
FR	N/A	Forces the module to Reset		(Special)		
FT	0x24 (36d)	Flow Control Threshold	0 – (DI buffer – 0x11) [bytes]	Serial Interfacing	2	varies
GD	0x10 (16d)	Receive Good Count	0 – 0xFFFF	Diagnostics	2	0
HP	0x11 (17d)	Hopping Channel	0 – 6	Networking	1	0
HT	0x03 (3d)	Time before Wake-up Initializer	0 – 0xFFFF [x 100 msec]	Sleep (Low Power)	2	0xFFFF
ID	0x27 (39d)	Module VID	User set table: 0x10 - 0xFFFF Read-only: 0x8000 – 0xFFFF	Networking	2	-
LH	0x0C (12d)	Wake-up Initializer Timer	0 – 0xFF [x 100 msec]	Sleep (Low Power)	1	1
MD	0x32 (50d)	RF Mode	0 – 4	Networking & Security	1	0
MK	0x12 (18d)	Address Mask	0 – 0xFFFF	Networking	2	0xFFFF
*MY	0x2A (42d)	Source Address	0 – 0xFFFF	Networking & Security	2	0xFFFF
NB	0x23 (35d)	Parity	0 – 5	Serial Interfacing	1	0
PC	0x1E (30d)	Power-up Mode	0 – 1	Command Mode Options	1	0
*PK	0x29 (41d)	RF Packet Size	0 - 0x100 [bytes]	Serial Interfacing	2	0x40 (64d)
*PL	0x3c (60d)	RF Power Level	0-4	(Special)	1	4
PW	0x1D (29d)	Pin Wake-up	0 – 1	Sleep (Low Power)	1	0
*RB	0x20 (32d)	Packetization Threshold	0 - 0x100 [bytes]	Serial Interfacing	2	0x01
RE	0x0E (14d)	Restore Defaults	-	(Special)	-	-
RN	0x19 (25d)	Delay Slots	0 – 0xFF [slots]	Networking	1	0
RO	0x21 (33d)	Packetization Timeout	0 – 0xFFFF [x 200 µsec]	Serial Interfacing	2	0
RP	0x22 (34d)	RSSI PWM Timer	0 - 0x7F [x 100 msec]	Diagnostics	1	0
RR	0x18 (24d)	Retries	0 – 0xFF	Networking	1	0
RS	0x1C (28d)	RSSI	0x06 – 0x36 [read-only]	Diagnostics	1	-
RT	0x16 (22d)	DI2 Configuration	0 - 2	Serial Interfacing	1	0
*RZ	0x2C (44d)	DI Buffer Size	[read-only]	Diagnostics	-	-
SB	0x36 (54d)	Stop Bits	0 - 1	Serial Interfacing	1	0
SH	0x25 (37d)	Serial Number High	0 – 0xFFFF [read-only]	Diagnostics	2	-
SL	0x26 (38d)	Serial Number Low	0 – 0xFFFF [read-only]	Diagnostics	2	-
SM	0x01 (1d)	Sleep Mode	0, 1, 3 - 8	Sleep (Low Power)	1	0
ST	0x02 (2d)	Time before Sleep	0x10 – 0xFFFF [x 100 msec]	Sleep (Low Power)	2	0x64 (100d)
SY	0x17 (23d)	Time before Initialization	0 – 0xFF [x 100 msec]	Networking	1	0 (disabled)
TR	0x1B (27d)	Transmit Error Count	0 – 0xFFFF	Diagnostics	2	0

TT	0x1A (26d)	Streaming Limit	0 - 0xFFFF [0 = disabled]	Networking	2	0xFFFF
VR	0x14 (20d)	Firmware Version	0 - 0xFFFF [read-only]	Diagnostics	2	-
WR	0x08 (8d)	Write	-	(Special)	-	-

NOTE: AT Commands issued without a parameter value are interpreted as queries and will return the currently stored parameter.
 *Commands only supported on S3B hardware.

3.3. Command Descriptions

Commands in this section are listed alphabetically. Command categories are designated between the "< >" symbols that follow each command title. Modules expect numerical values in hexadecimal and those values are designated by a "0x" prefix.

Modules operating within the same network should contain the same firmware platform to ensure the same AT Command parameters are supported.

AM (Auto-set MY) Command

Command Summary	Description
AT Command: ATAM	<Networking & Security> AM Command is used to automatically set the MY (Source Address) parameter from the factory-set module serial number. The address is formed with bits 29, 28 and 13-0 of the serial number (in that order).
Binary Command: 0x3A (58 decimal)	
This command is only supported on S3B modules.	

AT (Guard Time After) Command

Command Summary	Description
AT Command: ATAT	<Command Mode Options> AT Command is used to set the time-of-silence that follows the command sequence character (CC Command). By default, AT Command Mode will activate after one second of silence. Refer to the AT Commands section to view the default AT Command Mode Sequence.
Binary Command: 0x05 (5 decimal)	
Parameter Range: 0x02 - 0xFFFF [x 100 milliseconds]	
Number of bytes returned: 2	
Default Parameter Value: 0x0A (10 decimal)	
Related Commands: BT (Guard Time Before), CC (Command Sequence Character)	

BD (Interface Data Rate) Command

Command Summary

AT Command: ATBD
 Binary Command: 0x15 (21 decimal)
 Parameter Range (Standard baud rates): 0 – 6
 (Non-standard baud rates): 0x7D – 0xFFFF (125d – 65535d)

Parameter Value	BAUD (bps) Configuration
0	1200
1	2400
2	4800
3	9600
4	19200
5	38400
6	57600

Number of bytes returned: 2
 Default Parameter Value: Set to equal module's factory-set RF data rate.

Description

<Serial Interfacing> BD Command allows the user to adjust the UART interface data rate and thus modify the rate at which serial data is sent to the module. The new baud rate does not take effect until the CN (Exit AT Command Mode) Command is issued. The RF data rate is not affected by the BD Command. Although most applications will only require one of the seven standard baud rates, non-standard baud rates are also supported.

Note: If the serial data rate is set to exceed the fixed RF data rate of the module, flow control may need to be implemented as described in the Pin Signals and Flow Control sections of this manual.

Non-standard Interface Data Rates: When parameter values outside the range of standard baud rates are sent, the closest interface data rate represented by the number is stored in the BD register. For example, a rate of 19200 bps can be set by sending the following command line "ATBD4B00". NOTE: When using X-CTU Software, non-standard interface data rates can only be set and read using the X-CTU 'Terminal' tab. Non-standard rates are not accessible through the 'Modem Configuration' tab.

When the BD command is sent with a non-standard interface data rate, the UART will adjust to accommodate the requested interface rate. In most cases, the clock resolution will cause the stored BD parameter to vary from the parameter that was sent (refer to the table below). Reading the BD command (send "ATBD" command without an associated parameter value) will return the value that was actually stored to the BD register.

Table 3-02. Parameter Sent vs. Parameter Stored

BD Parameter Sent (HEX)	Interface Data Rate (bps)	S3 BD Parameter Stored (HEX)	S3B BD Parameter Stored (HEX)
0	1200	0	0
4	19,200	4	4
6	57600	6	5
12C	300	12B	12B
E100	57600	E883	E10D

BT (Guard Time Before) Command

Command Summary

AT Command: ATBT
 Binary Command: 0x04 (4 decimal)
 Parameter Range: 2 – 0xFFFF [x 100 milliseconds]
 Default Parameter Value: 0x0A (10 decimal)
 Number of bytes returned: 2
 Related Commands: AT (Guard Time After), CC (Command Sequence Character)

Description

<Command Mode Options> BT Command is used to set the DI pin silence time that must precede the command sequence character (CC Command) of the AT Command Mode Sequence. Refer to the AT Commands section to view the default AT Command Mode Sequence.

CC (Command Sequence Character) Command

Command Summary	Description
AT Command: ATCC	<Command Mode Options> CC Command is used to set the ASCII character to be used between Guard Times of the AT Command Mode Sequence (BT+ CC + AT). The AT Command Mode Sequence activates AT Command Mode (from Idle Mode). Refer to the AT Commands section [p. 18] to view the default AT Command Mode Sequence.
Binary Command: 0x13 (19 decimal)	
Parameter Range: 0x20 - 0x7F	
Default Parameter Value: 0x2B (ASCII “+” sign)	
Number of bytes returned: 1	
Related Commands: AT (Guard Time After), BT (Guard Time Before)	

CD (DO3 Configuration) Command

		Description
AT Command: ATCD		<Command Mode Options> CD Command is used to define the behavior of the DO3/RX LED line.
Binary Command: 0x28 (40 decimal)		
Parameter Range: 0 - 3		
Parameter Value	Configuration	
0	RX LED	
1	Default high	
2	Default low	
3	(reserved)	
4	Assert only when packet addressed to module is sent	
Default Parameter Value: 0		
Number of bytes returned: 1		

CN (Exit AT Command Mode) Command

Command Summary	Description
AT Command: ATCN	<Command Mode Options> CN Command is used to explicitly exit AT Command Mode.
Binary Command: 0x09 (9 decimal)	

CS (DO2 Configuration) Command

Command Summary	Description	
AT Command: ATCS	<Serial Interfacing> CS Command is used to select the behavior of the DO2 pin signal. This output can provide RS-232 flow control, control the TX enable signal (for RS-485 or RS-422 operations), or set the default level for the I/O line passing function. By default, DO2 provides RS-232 CTS (Clear-to-Send) flow control.	
Binary Command: 0x1F (31 decimal)		
Parameter Range: 0 - 4		
Parameter Value		Configuration
0		RS-232 CTS flow control
1		RS-485 TX enable low
2	high	
3	RS-485 TX enable high	
4	low	
Default Parameter Value: 0		
Number of bytes returned: 1		
Minimum Firmware Version Required: 4.27D		

CT (Command Mode Time out) Command

Command Summary	Description
AT Command: ATCT	<Command Mode Options> CT Command sets the amount of time before AT Command Mode terminates automatically. After a CT time of inactivity, the module exits AT Command Mode and returns to Idle Mode. AT Command Mode can also be exited manually using CN (Exit AT Command Mode) Command.
Binary Command: 0x06 (6 decimal)	
Parameter Range: 0x02 – 0xFFFF [x 100 milliseconds]	
Default Parameter Value: 0xC8 (200 decimal, 20 seconds)	
Number of bytes returned: 2	

DT (Destination Address) Command

Command Summary	Description
AT Command: ATDT	<Networking> DT Command is used to set the networking address of a Module. Modules use three network layers – Vendor Identification Number (ATID), Channels (ATHP), and Destination Addresses (ATDT). DT Command assigns an address to a module that enables it to communicate only with other modules having the same addresses. All modules that share the same Destination Address can communicate freely with each other. Modules in the same network with a different Destination Address (than that of the transmitter) will listen to all transmissions to stay synchronized, but will not send any of the data out their serial ports.
Binary Command: 0x00	
Parameter Range: 0 – 0xFFFF	
Default Parameter Value: 0	
Number of bytes returned: 2	
Related Commands: HP (Hopping Channel), ID (Module VID), MK (Address Mask)	

E0 (Echo Off) Command

Command Summary	Description
AT Command: ATE0	<Command Mode Options> E0 Command turns off character echo in AT Command Mode. By default, echo is off.
Binary Command: 0x0A (10 decimal)	

E1 (Echo On) Command

Command Summary	Description
AT Command: ATE1	<Command Mode Options> E1 Command turns on the echo in AT Command Mode. Each typed character will be echoed back to the terminal when ATE1 is active. E0 is the default.
Binary Command: 0x0B (11 decimal)	

ER (Receive Error Count) Command

Command Summary	Description
AT Command: ATER	<p><Diagnostics> Set/Read the receive-error. The error-count records the number of packets partially received then aborted on a reception error. This value returns to 0 after a reset and is not non-volatile (Value does not persist in the module's memory after a power-up sequence). Once the "Receive Error Count" reaches its maximum value (up to 0xFFFF), it remains at its maximum count value until the maximum count value is explicitly changed or the module is reset.</p>
Binary Command: 0x0F (15 decimal)	
Parameter Range: 0 - 0xFFFF	
Default Parameter Value: 0	
Number of bytes returned: 2	
Related Commands: GD (Receive Good Count)	

FH (Force Wake-up Initializer) Command

Command Summary	Description
AT Command: ATFH	<p><Sleep (Low Power)> FH Command is used to force a Wake-up Initializer to be sent on the next transmit. WR (Write) Command does not need to be issued with FH Command. Use only with cyclic sleep modes active on remote modules.</p>
Binary Command: 0x0D (13 decimal)	

FL (Software Flow Control) Command

Command Summary		Description
AT Command: ATFL		<p><Serial Interfacing> FL Command is used to configure software flow control. Hardware flow control is implemented with the Module as the DO2 pin (), which regulates when serial data can be transferred to the module. FL Command can be used to allow software flow control to also be enabled. XON character used is 0x11 (17 decimal). XOFF character used is 0x13 (19 decimal).</p>
Binary Command: 0x07 (7 decimal)		
Parameter Range: 0 - 1		
Parameter Value	Configuration	
0	Disable software flow control	
1	Enable software flow control	
Default Parameter Value: 0		
Number of bytes returned: 1		

FR (Force Reset) Command

Command Summary	Description
AT Command: ATFR	<p><Special> FR command is used in order to reset the module through the UART. The characters "OK"<CR> will be returned and the module will reset 100ms</p>
Binary Command: Not available	

FT (Flow Control Threshold) Command

Command Summary	Description
AT Command: ATFT	<Serial Interfacing> Flow Control Threshold – Set or read flow control threshold. De-assert CTS and/or send XOFF when FT bytes are in the UART receive buffer. Re-assert CTS when less than FT – 16 bytes are in the UART receive buffer.
Binary Command: 0x24 (36 decimal)	
Parameter Range: 0 – (DI buffer size minus 0x11 bytes)	
Default Parameter Value: DI Buffer size minus 0x11 (17 decimal)	
Number of bytes returned: 2	
Minimum Firmware Version Required: 4.27B	

GD (Receive Good Count) Command

Command Summary	Description
AT Command: ATGD	<Diagnostics> Set/Read the count of good received RF packets. Parameter value is reset to 0 after every reset and is not non-volatile (Value does not persist in the module's memory after a power-up sequence). Once the "Receive Good Count" reaches its maximum value (up to 0xFFFF), it remains at its maximum count value until the maximum count value is manually changed or the module is reset.
Binary Command: 0x10 (16 decimal)	
Parameter Range: 0 – 0xFFFF	
Default Parameter Value: 0	
Number of bytes returned: 2	
Related Commands: ER (Receive Error Count)	

HP (Hopping Channel) Command

Command Summary	Description
AT Command: ATHP	<Networking> HP Command is used to set the module's hopping channel number. A channel is one of three layers of addressing available to the module. In order for modules to communicate with each other, the modules must have the same channel number since each network uses a different hopping sequence. Different channels can be used to prevent modules in one network from listening to transmissions of another.
Binary Command: 0x11 (17 decimal)	
Parameter Range: 0 – 6	
Default Parameter Value: 0	
Number of bytes returned: 1	
Related Commands: DT (Destination Address), ID (Module VID), MK (Address Mask)	

HT (Time before Wake-up Initializer) Command

Command Summary	Description
AT Command: ATHT	<p><Sleep (Low Power)> If any modules within range are running in a “Cyclic Sleep” setting, a wake-up initializer must be used by the transmitting module for sleeping modules to remain awake [refer to the LH (“Wake-up InitializerTimer”) Command]. When a receiving module in Cyclic Sleep wakes, it must detect the wake-up initializer in order to remain awake and receive data. The value of HT Parameter tells the transmitter, “After a period of inactivity (no transmitting or receiving) lasting HT amount of time, send a long wake-up initializer”. HT Parameter should be set to match the inactivity time out [specified by ST (Time before Sleep) Command] used by the receiver(s). From the receiving module perspective, after HT time elapses and the inactivity time out [ST Command] is met, the receiver goes into cyclic sleep. In cyclic sleep, the receiver wakes once per sleep interval to check for a wakeup initializer. When a wake-up initializer is detected, the module will stay awake to receive data. The wake-up initializer must be longer than the cyclic sleep interval to ensure that sleeping modules detect incoming data. When HT time elapses, the transmitter then knows that it needs to send a long Wake-up Initializer for all receivers to be able to remain awake and receive the next transmission. Matching HT to the time specified by ST on the receiving module guarantees that all receivers will detect the next transmission.</p>
Binary Command: 0x03 (3 decimal)	
Parameter Range: 0 - 0xFFFF [x 100 milliseconds]	
Default Parameter Value: 0xFFFF (means that long wake-up initializer will not be sent)	
Number of bytes returned: 2	
Related Commands: LH (Wake-up Initializer Timer), SM (Sleep Mode), ST (Time before Sleep)	

ID (Modem VID) Command

Command Summary	Description
AT Command: ATID	<p><Networking> Set/Read the “Vendor Identification Number”. Only modems with matching IDs can communicate with each other. Modules with non-matching VIDs will not receive unintended data transmission.</p>
Binary Command: 0x27 (39 decimal)	
Parameter Range (user-set table) 0x10 - 0x7FFFF (Factory-set and read-only) 0x8000 - 0xFFFF	
Number of bytes returned: 2	

LH (Wake-up Initializer Timer) Command

Command Summary	Description
AT Command: ATLH	<p><Sleep (Low Power)> LH Command adjusts the duration of time for which the RF initializer is sent. When receiving modules are put into Cyclic Sleep Mode, they power-down after a period of inactivity [specified by ST (Time before Sleep) Command] and will periodically awaken and listen for transmitted data. In order for the receiving modules to remain awake, they must detect ~35ms of the wake-up initializer. LH Command must be used whenever a receiver is operating in Cyclic Sleep Mode. This lengthens the Wake-up Initializer to a specific amount of time (in tenths of a second). The Wake-up Initializer Time must be longer than the cyclic sleep time that is determined by SM (Sleep Mode) Command. If the wake-up initializer time were less than the Cyclic Sleep interval, the connection would be at risk of missing the wake-up initializer transmission. Refer to Figures 3.1 & 3.2 of the SM Command description to view diagrams of correct and incorrect configurations. The images help visualize the importance that the value of LH be greater than the value of SM.</p>
Binary Command: 0x0C (12 decimal)	
Parameter Range: 0 – 0xFF [x 100 milliseconds]	
Default Parameter Value: 1	
Number of bytes returned: 1	
Related Commands: HT (Time before Wake-up Initializer), SM (Sleep Mode), ST (Time before Sleep)	

MD (RF Mode) Command

Command Summary	Description								
AT Command: ATMD	<p><Networking & Security> The MD command is used to select/read the RF Mode (Peer-to-peer or Repeater Modes) of the module.</p>								
Binary Command: 0x32 (50 decimal)									
Parameter Range: 0, 3, 4	<p>Repeater Mode enables longer range via an intermediary module. When MD=3, the module will act as a “store and forward” repeater. Any packets not addressed to this node will be repeated. A Repeater End Node (MD=4) handles repeated messages, but will not forward the data over-the-air. Refer to the Repeater Mode section [p. 40] for more information.</p>								
<table border="1"> <thead> <tr> <th>Parameter</th> <th>Configuration</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>Peer-to-Peer (transparent operation)</td> </tr> <tr> <td>3</td> <td>Repeater & End Node</td> </tr> <tr> <td>4</td> <td>End Node</td> </tr> </tbody> </table>		Parameter	Configuration	0	Peer-to-Peer (transparent operation)	3	Repeater & End Node	4	End Node
Parameter		Configuration							
0		Peer-to-Peer (transparent operation)							
3	Repeater & End Node								
4	End Node								
Default Parameter Value: 0									
Number of bytes returned: 1									

MK (Address Mask) Command

Command Summary	Description
AT Command: ATMK	<Networking> MK Command is used to set/read the Address Mask. All data packets contain the Destination Address of the transmitting module. When an RF data packet is received, the transmitter's Destination Address is logically "ANDed" (bitwise) with the Address Mask of the receiver. The resulting value must match the Destination Address or the Address Mask of the receiver for the packet to be received and sent out the module's DO serial port. If the "ANDed" value does not match either the Destination Address or the Address Mask of the receiver, the packet is discarded. (All "0" values are treated as "irrelevant" values and are ignored.)
Binary Command: 0x12 (18 decimal)	
Parameter Range: 0 - 0xFFFF	
Default Parameter Value: 0xFFFF (Destination address (DT parameter) of the transmitting module must exactly match the destination address of the receiving module.)	
Number of bytes returned: 2	
Related Commands: DT (Destination Address), HP (Hopping Channel), ID (Module VID)	

MY (Source Address) Command

Command Summary	Description
AT Command: ATMY	<Networking & Security> Set/Read the source address of the module. Refer to the Addressing section [p. 38] of the RF Communication Modes chapter for more information.
Binary Command: 0x2A (42 decimal)	
Parameter Range: 0 - 0xFFFF	
Default Parameter Value: 0xFFFF (Disabled - the DT (Destination Address) parameter serves as both source and destination address.)	
Number of bytes returned: 2	
Related Commands: DT (Destination Address), HP (Hopping Channel), ID (Modem VID), MK (Address Mask), AM (Auto-set MY)	
This command is only supported on S3B modules.	

NB (Parity) Command

Command Summary	Description														
AT Command: ATNB	<Serial Interfacing> Select/Read parity settings for UART communications.														
Binary Command: 0x23 (35 decimal)															
Parameter Range: 0 - 4 (S3 Hardware) 0-5 (S3B Hardware)															
<table border="1"> <thead> <tr> <th>Parameter Value</th> <th>Configuration</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>8-bit (no parity or 7-bit (any parity))</td> </tr> <tr> <td>1</td> <td>8-bit even</td> </tr> <tr> <td>2</td> <td>8-bit odd</td> </tr> <tr> <td>3</td> <td>8-bit mark</td> </tr> <tr> <td>4</td> <td>8-bit space</td> </tr> <tr> <td>5</td> <td>9-bit data (S3B Hardware)</td> </tr> </tbody> </table>	Parameter Value	Configuration	0	8-bit (no parity or 7-bit (any parity))	1	8-bit even	2	8-bit odd	3	8-bit mark	4	8-bit space	5	9-bit data (S3B Hardware)	
Parameter Value	Configuration														
0	8-bit (no parity or 7-bit (any parity))														
1	8-bit even														
2	8-bit odd														
3	8-bit mark														
4	8-bit space														
5	9-bit data (S3B Hardware)														
Default Parameter Value: 0															
Number of bytes returned: 1															

PC (Power-up to AT Mode) Command

Command Summary

AT Command: ATPC

Binary Command: 0x1E (30 decimal)

Parameter Range: 0 - 1

Parameter Value	Configuration
0	Power-up to Idle Mode
1	Power-up to AT Command Mode

Default Parameter Value: 0

Number of bytes returned: 1

Description

<Command Mode Options> PC Command allows the module to power-up directly into AT Command Mode from reset or power-on. If PC Command is enabled with SM Parameter set to 1, DI3 (pin 9) can be used to enter the module into AT Command Mode. When the DI3 pin is de-asserted (low), the module will wake-up in AT Command Mode. This behavior allows module DTR emulation.

PK (RF Packet Size) Command

Command Summary

AT Command: ATPK

Binary Command: 0x29 (41 decimal)

Parameter Range: 0 - 0x100 [Bytes]

Default Parameter Value: 0x40 (64 decimal)

Number of bytes returned: 2

Related Commands: RB (Packetization Threshold), RO (Packetization Time out)

This command is only supported on S3B modules.

Description

<Serial Interfacing> Set/Read the maximum size of the RF packets sent out a transmitting module. The maximum packet size can be used along with the RB and RO parameters to implicitly set the channel dwell time. Changes to this parameter may have a secondary effect on the RB (Packet Control Characters) parameter. RB must always be less than or equal to PK. If PK is changed to a value less than the current value of RB, RB is automatically lowered to be equal to PK.

PL (Module Power Level) Command

Command Summary

AT Command: ATPL

Binary Command: 0x3C (60 decimal)

Parameter Range: 0 - 4

Parameter Value	Configuration
0	+7.0 dBm
1	+15.0dBm
2	+18.0dBm
3	+21.0dBm
4	+24.0 dBm

Default Parameter Value: 4

Number of bytes returned: 1

This command is only supported on S3B hardware

Description

<Special Commands> Set/Read the power level at which the RF module transmits conducted power. This command is only supported on S3B hardware. Power level 4 is calibrated and the other power levels are approximate.

PW (Pin Wake-up) Command

Command Summary

AT Command: ATPW

Binary Command: 0x1D (29 decimal)

Parameter Range: 0 - 1

Parameter Value	Configuration
0	Disabled
1	Enabled

Default Parameter Value: 0

Number of bytes returned: 1

Related Commands: SM (Sleep Mode), ST (Time before Sleep)

Description

<Sleep (Low Power)> Under normal operation, a module in Cyclic Sleep Mode cycles from an active state to a low-power state at regular intervals until data is ready to be received. If the PW Parameter is set to 1, SLEEP (pin 2) can be used to wake the module from Cyclic Sleep. If the SLEEP pin is de-asserted (low), the module will be fully operational and will not go into Cyclic Sleep. Once SLEEP is asserted, the module will remain active for the period of time specified by ST (Time before Sleep) Command, and will return to Cyclic Sleep Mode (if no data is ready to be transmitted). PW Command is only valid if Cyclic Sleep has been enabled.

RB (Packetization Threshold) Command

Command Summary

AT Command: ATRB

Binary Command: 0x20 (32 decimal)

Parameter Range: 0 - 0x100 [Bytes] (Maximum value equals the current value of PK Parameter (up to 0x100 HEX (800 decimal))

Default Parameter Value: 1

Number of bytes returned: 2

Related Commands: PK (RF Packet Size), RO (Packetization Time out)

This command is only supported on S3B modules.

Description

<Serial Interfacing> RF transmission will commence when data is in the DI Buffer and either of the following criteria are met:

- RO times out on the UART receive lines (ignored if RO = 0)
- RB characters have been received by the UART (ignored if RB = 0)

If PK is lowered below the value of RB; RB is automatically lowered to match PK. Note: RB and RO criteria only apply to the first packet of a multi-packet transmission. If data remains in the DI Buffer after the first packet, transmissions will continue in streaming manner until there is no data left in the DI Buffer (UART receive buffer).

RE (Restore Defaults) Command

Command Summary

AT Command: ATRE

Binary Command: 0x0E (14 decimal)

Description

<Diagnostics> RE Command restores all configurable parameters to factory default settings. However, RE Command will not write the default values to non-volatile (persistent) memory. Unless the WR (Write) Command is issued after the RE command, the default settings will not be saved in the event of module reset or power-down.

RN (Delay Slots) Command

Command Summary	Description
AT Command: ATRN	<p><Networking> RN Command is only applicable if retries have been enabled [RR (Retries) Command], or if forced delays will be inserted into a transmission [refer to TT (Streaming Limit) Command]. RN Command is used to adjust the time delay that the transmitter inserts before attempting to resend a packet. If the transmitter fails to receive an acknowledgement after sending a packet, it will insert a random number of delay slots (ranging from 0 to (RN minus 1)) before attempting to resend the packet. Each delay slot lasts for a period of 38ms.</p> <p>If two modules attempted to transmit at the same time, the random time delay after packet failure would allow one of the two modules to transmit the packet successfully, while the other would wait until the channel opens up to begin transmission.</p>
Binary Command: 0x19 (25 decimal)	
Parameter Range: 0 - 0xFF [slots]	
Default Parameter Value: 0 (no delay slots inserted)	
Number of bytes returned: 1	

RO (Packetization Time out) Command

Command Summary	Description
AT Command: ATRO	<p><Serial Interfacing> RO Command is used to specify/read the time of silence (no bytes received) after which transmission begins. After a serial byte is received and if no other byte is received before the RO time out, the transmission will start.</p>
Binary Command: 0x21 (33 decimal)	
Parameter Range: 0 - 0xFFFF [x 200 μs]	
Default Parameter Value: 0	
Number of bytes returned: 2	

RP (RSSI PWM Timer) Command

Command Summary	Description
AT Command: ATRP	<p><Diagnostics> RP Command is used to enable a PWM ("Pulse Width Modulation") output on the Config pin which is calibrated to show the level the received RF signal is above the sensitivity level of the module. The PWM pulses vary from zero to 95 percent. Zero percent means the received RF signal is at or below the published sensitivity level of the module. The following table shows levels above sensitivity and PWM values.</p> <p>The total period of the PWM output is 8.32 ms. There are 40 steps in the PWM output and therefore the minimum step size is 0.208 ms.</p>
Binary Command: 0x22 (34 decimal)	
Parameter Range: 0 - 0x7F [x 100 milliseconds]	
Default Parameter Value: 0 (disabled)	
Number of bytes returned: 1	

Table 3-03. PWM Chart

dBm above Sensitivity	PWM percentage (high period / total period)
10	47.5 %
20	62.5 %
30	77.5 %

A non-zero value defines the time that the PWM output will be active with the RSSI value of the last received RF packet. After the set time when no RF packets are received, the PWM output will be set low (0 percent PWM) until another RF packet is received. The PWM output will also be set low at power-up. A parameter value of 0xFF permanently enables the PWM output and it will always reflect the value of the last received RF packet.

PWM output shares the Config input pin. When the module is powered, the Config pin will be an input. During the power-up sequence, the Config pin will be read to determine whether the module is going into AT Command Mode. After this, if RP parameter is a non-zero value, the Config pin will be configured as an output and set low until the first RF packet is received. With a non-zero RP parameter, the Config pin will be an input for RP ms after power up.

RZ (DI Buffer Size) Command

Command Summary	Description
AT Command: ATRZ	<Diagnostics> The RZ command is used to read the size of the DI buffer (UART RX (Receive)). Note: The DO buffer size can be determined by multiplying the DI buffer size by 1.5.
Binary Command: 0x2C (44 decimal)	
Parameter Range: Read-only	
Number of bytes returned: 1	
This command is only supported on S3B modules.	

RR (Retries) Command

Command Summary	Description
AT Command: ATRR	<Networking> RR Command specifies the number of retries that can be sent for a given RF packet. Once RR Command is enabled (set to a non-zero value), RF packet acknowledgements and retries are enabled. After transmitting a packet, the transmitter will wait to receive an acknowledgement from a receiver. If the acknowledgement is not received in the period of time specified by the RN (Delay Slots) Command, the transmitter will transmit the original packet again. The packet will be transmitted repeatedly until an acknowledgement is received or until the packet has been sent RR times. Note: For retries to work correctly, all modules in the system must have retries enabled.
Binary Command: 0x18 (24 decimal)	
Parameter Range: 0 - 0xFF	
Default Parameter Value: 0 (disabled)	
Number of bytes returned: 1	

RS (RSSI) Command

Command Summary

AT Command: ATRS
 Binary Command: 0x1C (28 decimal)
 Parameter Range: 0x06 - 0x36 [read-only]
 Number of bytes returned: 1

Description

<Diagnostics> RS Command returns the signal level of the last packet received. This reading is useful for determining range characteristics of the modules under various conditions of noise and distance. Once the command is issued, the module will return a value between 0x6 and 0x36 where 0x36 represents a very strong signal level and 0x4 indicates a low signal level.

RT (DI2 Configuration) Command

Command Summary

AT Command: ATRT
 Binary Command: 0x16 (22 decimal)
 Parameter Range: 0 - 2

Parameter Value	Configuration
0	disabled
1	Enable Binary Programming
2	Enable RTS Flow Control

Default Parameter Value: 0
 Number of bytes returned: 1

Description

<Serial Interfacing> RT command is used to dictate the behavior of the DI2/RTS/CMD line. RT Command must be issued to enable RTS flow control or binary programming.

SB (Stop Bits) Command

Command Summary

AT Command: ATSB
 Binary Command: 0x36 (54 decimal)
 Parameter Range: 0 - 1

Parameter Value	Configuration
0	1 stop bits
1	2 stop bits

Default Parameter Value: 0
 Number of bytes returned: 1

Description

SB Command is used to set/read the number of stop bits in the data packets.

SH (Serial Number High) Command

Command Summary

AT Command: ATSH
 Binary Command: 0x25 (37 decimal)
 Parameter Range: 0 - 0xFFFF [read-only]
 Number of bytes returned: 2
 Related Commands: SL (Serial Number Low)

Description

<Diagnostics> Read the serial number high word of the module.

SL (Serial Number Low) Command

Command Summary

AT Command: ATSL
Binary Command: 0x26 (38 decimal)
Parameter Range: 0 - 0xFFFF [read-only]
Number of bytes returned: 2
Related Commands: SH (Serial Number High)

Description

<Diagnostics> Read the serial number low word of the module.

SM (Sleep Mode) Command

Command Summary

AT Command: ATSM
Binary Command: 0x01
Parameter Range: 0, 1 3-8

Parameter Value	Configuration
0	Disabled
1	Pin Sleep
3	Cyclic 0.5 second sleep (Module wakes every 0.5 seconds)
4	Cyclic 1.0 second sleep
5	Cyclic 2.0 second sleep
6	Cyclic 4.0 second sleep
7	Cyclic 8.0 second sleep
8	Cyclic 16.0 second sleep

Default Parameter Value: 0
Number of bytes returned: 1
Related Commands:

For Pin Sleep – PC (Power-up Mode), PW (Pin Wake-up)

For Serial Port Sleep – ST (Time before Sleep)

For Cyclic Sleep – ST (Time before Sleep), LH (Wake-up Initializer Timer), HT (Time Before Wake-up Initializer), PW (Pin Wake-up)

Description

<Sleep Mode (Low Power)> SM Command is used to adjust Sleep Mode settings. By default, Sleep Mode is disabled and the module remains continually active. SM Command allows the module to run in a lower-power state and be configured in one of eight settings. Cyclic Sleep settings wake the module after the amount of time designated by SM Command. If the module detects a wake-up initializer during the time it is awake, it will synchronize with the transmitter and start receiving data after the wake-up initializer runs its duration. Otherwise, it returns to Sleep Mode and continue to cycle in and out of inactivity until the Wake-up Initializer is detected. If a Cyclic Sleep setting is chosen, the ST, LH and HT parameters must also be set as described in the “Sleep Mode” section of this manual.

ST (Time before Sleep) Command

Command Summary

AT Command: ATST
Binary Command: 0x02
Parameter Range: 0x10 - 0xFFFF [x 100 milliseconds]
Default Parameter Value: 0x64 (100 decimal)
Number of bytes returned: 2
Related Commands: SM (Sleep Mode), LH (Wake-up Initializer Timer), HT (Time before Wake-up Initializer)

Description

<Sleep Mode (Low Power)> ST Command sets the period of time (in tenths of seconds) in which the module remains inactive before entering into Sleep Mode. For example, if the ST Parameter is set to 0x64 (100 decimal), the module will enter into Sleep mode after 10 seconds of inactivity (no transmitting or receiving). This command can only be used if Cyclic Sleep or Serial Port Sleep Mode settings have been selected using SM (Sleep Mode) Command.

SY (Time before Initialization) Command

Command Summary	Description
AT Command: ATSY	<p><Networking> SY Command keeps a communication channel open as long as module transmits or receives before the active connection expires. It can be used to reduce latency in a query/response sequence and should be set 100 ms longer than the delay between transmissions. This command allows multiple Modules to share a hopping channel for a given amount of time after receiving data. By default, all packets include an RF initializer that contains channel information used to synchronize any listening receivers to the transmitter’s hopping pattern. Once a new module comes within range, it is able to instantly synchronize to the transmitter and start receiving data. If no new modules are introduced into the system, the synchronization information becomes redundant once modules have become synchronized.</p> <p>SY Command allows the modules to remove this information from the RF Initializer after the initial synchronization. For example, changing the SY Parameter to 0x14 (20 decimal) allows all modules to remain in sync for 2 seconds after the last data packet was received. Synchronization information is not re-sent unless transmission stops for more than 2 seconds. This command allows significant savings in packet transmission time.</p> <p>Warning: Not recommended for use in an interference-prone environment. Interference can break up the session and the communications channel will not be available again until SY time expires. With SY set to zero, the channel session is opened and closed with each transmission – resulting in a more robust link with more latency.</p>
Binary Command: 0x17 (23 decimal)	
Parameter Range: 0 – 0xFF [x 100 milliseconds]	
Default Parameter Value: 0 (Disabled – channel initialization information is sent with each RF packet.)	
Number of bytes returned: 1	

TR (Transmit Error Count) Command

Command Summary	Description
AT Command: ATTR	<p><Diagnostics> TR Command records the number of retransmit failures. This number is incremented each time a packet is not acknowledged within the number of retransmits specified by the RR (Retries) Command. It therefore counts the number of packets that were not successfully received and have been dropped. The TR Parameter is not non-volatile and will therefore be reset to zero each time the module is reset.</p>
Binary Command: 0x1B (27 decimal)	
Parameter Range: 0 – 0xFFFF	
Default Parameter Value: 0	
Number of bytes returned: 2	
Related Commands: RR (Retries)	

TT (Streaming Limit) Command

Command Summary	Description
AT Command: ATTT	<p data-bbox="656 260 1131 396"><Networking> TT Command defines a limit on the number of bytes that can be sent out before a random delay is issued. TT Command is used to simulate full-duplex behavior.</p> <p data-bbox="656 403 1131 646">If a module is sending a continuous stream of RF data, a delay is inserted which stops its transmission and allows other modules time to transmit (once it sends number of bytes specified by TT Command). Inserted random delay lasts between 1 & 'RN + 1' delay slots, where each delay slot lasts 38 ms.</p>
Binary Command: 0x1A (26 decimal)	
Parameter Range: 0 - 0xFFFF (0 = disabled)	
Default Parameter Value: 0xFFFF (65535 decimal)	
Number of bytes returned: 2	
Related Commands: RN (Delay Slots)	




4. RF Communication Modes

Network configurations covered in this chapter are described in terms of the following:

- Network Topology (Point-to-Point, Point-to-Multipoint or Peer-to-Peer)
- RF Communication Type (Basic or Acknowledged)
- RF Mode (Streaming, Repeater, Acknowledged or Multi-Streaming)

The following table provides a summary of the network configurations supported.

Table 4-01. Summary of network configurations supported by the XStream RF Module

Point-to Point		
	Definition	An RF data link between two modules
	Sample Network Profile * (Broadcast Communications)	Use default values for all modules.
	Sample Network Profile * (Acknowledged Communications)	All Modules: ATAM [auto-set MY (Source Address) parameter] ** ATDTFFFF [set Destination Address to 0xFFFF]
	Basic Communication RF Modes	Streaming Mode [p. 39], Repeater Mode [p. 40]
	Acknowledged Communication RF Mode	Acknowledge Mode [p. 43]
Point-to -Multipoint		
	Definition	RF Data links between one base and multiple remotes.
	Sample Network Profile * (Basic Communications)	Base: ATMY 0 [set Source Address to 0x00] ATDT FFFF [set Destination Address to 0xFFFF]
		Remotes: ATAM [auto-set MY (Source Address) parameter] ** ATDT 0 [set Destination Address to 0x00]
	Sample Network Profile * (Acknowledged Communications)	Base: ATMY 0 [set Source Address to 0x00] ATDT FFFF [set Destination Address to 0xFFFF] ATTR 3 [set number of Retries to 3]
		Remotes: ATAM [auto-set MY (Source Address) parameter] ** ATDT 0 [set Destination Address to 0x00] ATTR 3 [set number of Retries to 3]
	Basic Communication RF Modes	Streaming Mode [p39], Repeater Mode [p.40]
Acknowledged Communication RF Modes	Acknowledged Mode [p43]	
Peer-to-Peer		
	Definition	Modules remain synchronized without use of a master/server. Each module shares the roles of master and slave. MaxStream's peer-to-peer architecture features fast synch times (35ms to synchronize modules) and fast cold start times (50ms before transmission).
	Sample Network Profile * (Basic Communications)	Use default values for all modules.
	Sample Network Profile * (Acknowledged Communications)	All Modules: ATAM [auto-set MY (Source Address) parameter] ** ATDT FFFF [set Destination Address to 0xFFFF] ATTR 3 [set number of Retries to 3]
	Basic Communication RF Mode	Streaming Mode [p.39]
	Acknowledged Communication RF Mode	Acknowledged Mode [p.43]

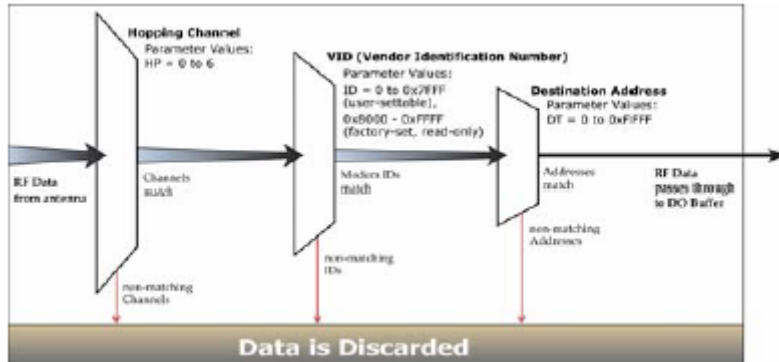
*Assume default values for parameters not listed. Profiles do not reflect addressing implementations.

**AM (Auto-set MY) Command must be issued through a terminal program such as the one incorporated in the X-CTU 'Terminal' tab.

4.1. Addressing

Each RF packet contains addressing information that is used to filter incoming RF data. Receiving modules inspect the Hopping Channel (HP parameter), Vendor Identification Number (ID parameter) and Destination Address (DT parameter) contained in each RF packet. Data that does not pass through all three network security layers is discarded.

Figure 4-01. Filtration layers contained in the RF packet header



4.1.1. Address Recognition

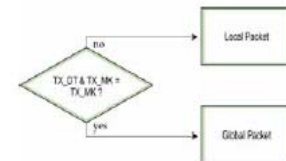
Transmissions can be addressed to a specific module or group of modules using the DT (Destination Address) and MK (Address Mask) parameters. The transmitting module dictates whether the packet is intended for a specific module (local address) or multiple modules (global address) by comparing the packet's DT parameter to its own MK parameter.

Figure 4-02. Local Packets vs. Global Packets (Transmitting Module)

TX_DT = Transmitter Destination Address

TX_MK = Transmitter Address Mask

Note: When TX_DT = 0xFFFF (default), RF packets are global and are received by all modules within range. (Receivers do not send ACKs.)



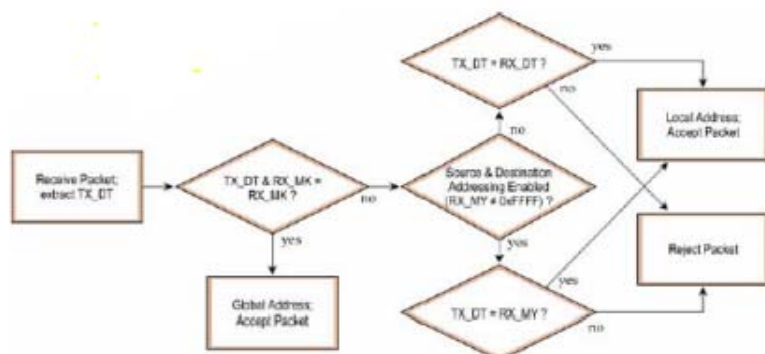
A receiving module will only accept a packet if a packet is addressed to it (either as a global or local packet). The RX module makes this determination by inspecting the destination address of the RF packet and comparing it to its own address and mask. The Destination Address of the TX module is logically "ANDed" with the Address Mask of the RX module.

Figure 4-03. Address Recognition (Receiving Module)

TX_DT = Transmitter Destination Address

RX_DT = Receiver Destination Address

RX_MY = Receiver Source Address



4.2. Basic Communications

Basic Communications are accomplished through two sub-types:

- Broadcast - By default, XStream Modules communicate through Broadcast communications and within a peer-to-peer network topology. When any module transmits, all other modules within range will receive the data and pass it directly to their host device.
- Addressed - If addressing parameters match, received RF data is forwarded to the DO (Data Out) buffer; otherwise, the RF data is discarded.

When using Basic Communications, any functions such as acknowledgements are handled at the application layer by the integrator. The Broadcast Modes provide transparent communications, meaning that the RF link simply replaces a wired link.

4.2.1. Streaming Mode (Default)

Characteristics: Highest data throughput

Lowest latency and jitter

Reduced immunity to interference

Transmissions never acknowledged (ACK) by receiving module(s)

Required Parameter Values (TX Module): RR (Retries) = 0

Related Commands: Networking (DT, MK, MY), Serial Interfacing (PK, RB, RO, TT)

Recommended Use: Mode is most appropriate for data systems more sensitive to latency and/or jitter than to occasional packet loss.

Streaming Mode Data Flow

Figure 4-04. Streaming Mode State Diagram (TX Module)

Events & processes in this mode are common to all of the other RF Modes.

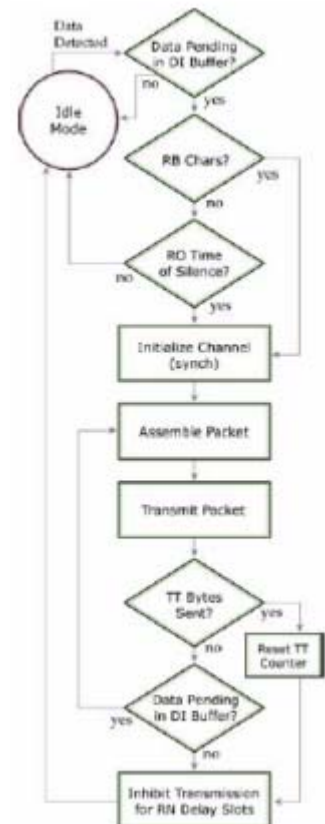
NOTE: When streaming data, RB and RO parameters are only observed on the first packet.

After transmission begins, the TX event will continue uninterrupted until the DI buffer is empty or the streaming limit (TT Command) is reached. As with the first packet, the payload of each subsequent packet includes up to the maximum packet size (PK Command).

The streaming limit (TT Command) is specified by the transmitting module as the maximum number of bytes the transmitting module can send in one transmission event. After the TT parameter threshold is reached, the transmitting module will force a random delay of 1 to RN delay slots (exactly 1 delay slot if RN = 0).

Subsequent packets are sent without an RF initializer since receiving modules stay synchronized with the transmitting module for the duration of the transmission event (from preceding packet information). However, due to interference, some receiving modules may lose data (and synchronization to the transmitting module), particularly during long transmission events.

Once the transmitting module has sent all pending data or has reached the TT limit, the transmission event ends. The transmitting module will not transmit again for exactly RN delay slots if the local (i.e. transmitting module's) RN parameter is set to a non-zero value. The receiving module(s) will not transmit for a random number of delays between 0 and (RN-1) if the local (i.e. receiving module's) RN parameter is set to a non-zero value. These delays are intended to lessen congestion following



long bursts of packets from a single transmitting module, during which several receiving modules may have become ready to transmit.

4.2.2. Repeater Mode

Characteristics: Self-organizing - No route configuration is necessary

Self-healing / Fault-tolerant

Low power consumption and Minimized interference

Network throughput is determined by number of hops, not by number of repeaters. Multiple repeaters within range of source node count as one hop.

Supports "transparent" multi-drop mode or addressed data filtering mode.

Duplicate RF packets are automatically filtered out.

All packets propagate to every node in the network (filtering rules apply).

Broadcast communications - each packet comes out every node exactly once.

Addressed communications - all radios see every packet. Only the module with a matching address will forward it to the DO buffer (UART IN).

Data entering the network on any module is transmitted and forwarded through every repeater module until it reaches the ends of the network.

Each repeater will repeat a packet only once.

Constraints: Requires that each module have a unique MY (Source Address) parameter.

System must introduce just one packet at a time to the network for transmission (256 bytes max).

Each hop (H) decreases network throughput by a factor of $1/(H+1)$. Additional repeaters add network redundancy without decreasing throughput.

Required Parameter Values (TX Module): MD = 3 or 4, MY = unique value (can be accomplished by issuing the AM (Auto-set MY) and WR (Write) commands to all modules in the network).

Related Commands: Networking (MD, DT, MY, AM), Serial Interfacing (RN, PK, RO, RB).

Recommended Use: Use in networks where intermediary nodes are needed to relay data to modules that are beyond the transmission range of the base module.

Theory of Operation

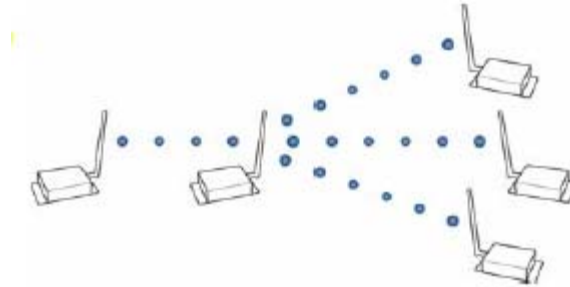
Integrators can extend the effective range and reliability of a data radio system by forwarding traffic through one or more repeaters.

Instead of using routing tables and path discovery to establish dynamic paths through a network, the repeater system uses a sophisticated algorithm to propagate each RF packet through the entire network.

The network supports RF packets of up to 256 bytes. The repeater network can operate using broadcast or addressed communications for multi-drop networks and works well in many systems with no special configuration.

When in Repeater Mode, the network repeats each message among all available nodes exactly one time. This mechanism eliminates the need for configuring specific routes. The network is self-organizing and self-healing so that the system is able to receive transmissions in the event of a module going down.

Figure 4-05. Sample Repeater Network Topology



Repeater Network Configuration

A network may consist of End Nodes (EN), End/Repeater Nodes (ERN) and a Base Node (BN). The base node initiates all communications.

The repeater network can be configured to operate using Basic Broadcast or Basic Addressed communications. The addressing capabilities of the modules allow integrators to send a packet as a global packet (DT = 0xFFFF) and shift out of every radio in the network (Basic Broadcast). Alternatively, the packet can be sent with a specific DT (Destination Address) parameter so that it is only accepted by a specific remote node (Basic Addressed).

Configuration Instruction (Basic Broadcast Communications)

- Assign each module a unique MY (source) address. (The AM (Auto-set MY) command will configure a unique source address that is based on module serial number.)
- Enable Basic Broadcast Communications (DT = 0xFFFF) or Addressed Broadcast Communications (ATDT specifies a specific destination)
- Configure PK, RO and RB to ensure that RF packet aligns with protocol packet. (ex. PK=0x100, RB=0x100, RO depends on baud rate).
- Configure one or more repeaters in the system (ATMD = 3).
- Configure remote nodes as destinations (MD = 4). This will ensure that the remote node waits for the repeater traffic to subside before it transmits a response.

The configuration instructions above reflect configuration for a Basic Broadcast Repeater system. To configure a Basic Addressed Repeater system, use the DT (Destination Address) parameter to assign unique addresses to each module in the network.

Algorithm details

- Packet ID (PID) is composed of transmitting module MY address and packet serial number.
- Incoming packets with a PID already found in the PID buffer will be ignored.
- Each module maintains a PID buffer 8 deep of previously received packets (managed as FIFO).

Packets may be shifted out the serial port and/or repeated depending on the DT parameter contained in the RF packet.

Table 4-02. DT (Destination Address) parameter truth table

Address Match	Send out serial port?	Repeat?
Global	Yes	Yes
Local	Yes	Yes
None	No	Yes

Repeat delay based on RSSI

A transmitted packet may be received by more than one repeater at the same time. In order to reduce the probability that the repeaters will transmit at the same instant, resulting in a collision and possible data loss; an algorithm has been developed that will allow a variable back-off prior to retransmission of the packet by a repeater. The algorithm allows radios that receive the packet with a stronger RF signal (RSSI) to have the first opportunity to retransmit the packet.

The RN (Delay Slots) parameter is used to configure this delay. Set RN=0 (no delays) for small networks with few repeaters or repeaters that are not within range of each other. Set RN=1 for systems with 2 to 5 repeaters that may be within range of each other.

The actual length of the delay is computed by the formula:

$$\text{Delay (ms)} = L * DS$$

$$DS = (-41 - \text{RSSI}) / 10 * RN + \text{RandomInt}(0, RN)$$

Where L is the length of the transmitted packet in milliseconds, DS is the number of delay slots to wait, RSSI is the received signal strength in dBm, RN is the value of the RN register and RandomInt(A,B) is a function that returns a random integer from A to B-0.

Response packet delay

As a packet propagates through the repeater network, if any node receives the data and generates a quick response, the response needs to be delayed so as not to collide with subsequent retransmissions of the original packet. To reduce collisions, both repeater and end node radios in a repeater network will delay transmission of data shifted in the serial port to allow any repeaters within range to complete their retransmissions.

The time for this delay is computed by the formula:

$$\text{Maximum Delay (ms)} = L * DS$$

$$DS = ((-41 - (-100)) / 10) * RN + RN + 1$$

Where L is the length of the transmitted packet in milliseconds, DS is the number of delay slots to wait, RSSI is the received signal strength in dBm, and RN is the value of the RN register.

Use Case - Broadcast Repeater Network

Consider modules R1 through R10 each communicating to a PLC using the ModBus protocol and spaced evenly in a line. All ten nodes are configured as 'destinations & repeaters' within the scope of Basic Broadcast Communications (MD=3, AM, DT=0xFFFF, PK=0x100, RO=0x03, RB=0x100, RN=1). The Base Host (BH) shifts payload that is destined for R10 to R1. R1 initializes RF communication and transmits payload to nodes R2 through R5 which are all within range of R1. Modules R2 through R5 receive the RF packet and retransmit the packet simultaneously. They also send the data out the serial ports, to the PLC's.

Table 4-03. Commands used to configure repeater functions

AT Command	Binary Command	AT Command Name	Range	# Bytes Returned	Factory Default
AM	0x3A (58d)	Auto-set MY	-	-	-
DT	0x00 (0d)	Destination Address	0-0xFFFF	2	0
MD	0x3C (60d)	RF Mode	3-4	1	0
MY	0x2A (42d)	Source Address	0-0xFFFF	2	0xFFFF
RN	0x19 (25d)	Delay Slots	0-0xFF [slots]	1	0
WR	0x08 (8d)	Write	-	-	-

Bandwidth Considerations

Using broadcast repeaters in a network reduces the overall network data throughput as each repeater must buffer an entire packet before retransmitting it. For example: if the destination is within range of the transmitter and the packet is 32 bytes long, the transmission will take

approximately 72ms on a 9600 baud XSC Module. If that same packet has to propagate through two repeaters, it will take 72ms to arrive at the first repeater, another 72 ms to get to the second and a final 72ms to get to the destination for a total of 216ms. Taking into account UART transfer times (~1ms/byte at 9600 baud), a server to send a 32 byte query and receive a 32 byte response is ~200ms, allowing for 5 polls per second. With the two repeaters in the path, the same query/response sequence would take about 500ms for 2 polls per second.

To summarize, this system is sending and receiving 64 bytes 5 times per second for a throughput of 320 bytes per second with no repeaters and 128 bytes per second with 2 repeaters. Generally, the network throughput will decrease by a factor of 1/(R+1), with R representing the number of repeaters between the source and destination.

4.3. Acknowledged Communications

4.3.1. Acknowledged Mode

Characteristics: Reliable delivery through positive acknowledgements for each packet
Throughput, latency and jitter vary depending on the quality of the channel and the strength of the signal.

Recommended Use: Acknowledge Mode configuration is appropriate when reliable delivery is required between modules. If messages are smaller than 256 bytes, use RB and RO commands to align RF packets with application packets.

Required Parameter Values (TX Module): RR (Retries) >= 1

Related Commands: Networking (DT, MK, RR), Serial Interfacing (PK, RN, TT, RO, RB)

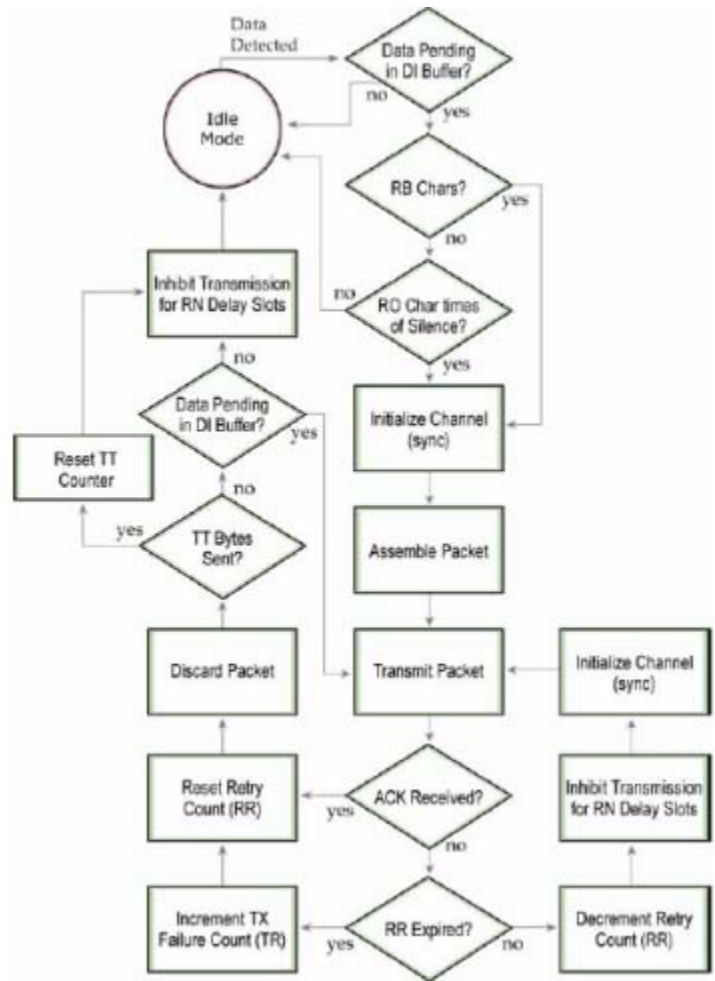
Table 4-04. Sample Network Profile

Module	Parameter Settings (assume default values for parameter not listed)
All	ATTR A [set number of Retries to 0x0A] ATRN 5 [set number of Delay Slots to 5]

Acknowledged Mode Connection Sequence

Figure 4-06. Acknowledged Mode State Diagram

After sending a packet while in Acknowledged Mode, the transmitting module listens for the ACK (acknowledgement). If it receives the ACK, it will either send a subsequent packet (if more transmit data is pending), or will wait for exactly RN random delay slots before allowing another transmission (if no more data is pending for transmission). If the transmitting module does not receive the ACK within the allotted time, it will retransmit the packet with a new RF initializer following the ACK slot. There is no delay between the first ACK slot and the first retransmission. Subsequent retransmissions incur a delay of a random number of delay slots, between 0 and RN. If RN is set to 0 on the transmitting module, there are never any back-off delays between retransmissions. Note that during back-off delays, the transmitting module will go into Idle Mode and may receive RF data. This can have the effect of increasing the back-off delay, as the radio cannot return to RF transmit (or retransmit) mode as long as it is receiving RF data.



After receiving and acknowledging a packet, the receiving module will move to the next frequency and listen for either a retransmission or new data for a specific period of time. Even if the transmitting module has indicated that it has no more pending transmit data, it may have not received the previous ACK, and so it may retransmit the packet (potentially with no delay after the ACK slot). In this case, the receiving module will always detect the immediate retransmission, which will hold off the communications channel and thereby reduce collisions. Receiving modules acknowledge each retransmission they receive, but they only pass the first copy of a packet they receive out the UART. RB and RO parameters are not applied to subsequent packets. This means that once transmission has begun, it will continue uninterrupted until the DI buffer is empty or the streaming limit (TT) has been reached. As with the first packet, the payload of each subsequent packet includes up to the maximum packet size (PK parameter). The transmitting module checks for more pending data near the end of each packet. The streaming limit (TT parameter) specifies the maximum number of bytes that the transmitting module will send in one transmission event, which may consist of many packets and retries. If the TT parameter is reached, the transmitting module will force a random delay of 1 to RN delay slots (exactly 1 delay slot if RN is zero). Each packet is counted only once toward TT, no matter how many times the packet is retransmitted. Subsequent packets in acknowledged mode are similar to those in streaming mode, with the addition of an acknowledgement between each packet, and the possibility of retransmissions. Subsequent packets are sent without an RF initializer, as the receiving modules are already

synchronized to the transmitting module from the preceding packet(s) and they remain synchronized for the duration of the transmission event. Each retransmission of a packet includes an RF initializer. Once the transmitting module has sent all pending data or has reached the TT limit, the acknowledged transmission event is completed. The transmitting module will not transmit again for exactly RN delay slots, if the local RN parameter is set to a nonzero value. The receiving module will not transmit for a random number of delay slots between 0 and (RN-1), if the local RN parameter is set to a nonzero value. These delays are intended to lessen congestion following long bursts of packets from a single transmitting module, during which several receiving modules may have themselves become ready to transmit.

Appendix A: Agency Certifications

FCC (United States) Certification

The XBee-PRO® XSC RF Module complies with Part 15 of the FCC rules and regulations. Compliance with the labeling requirements, FCC notices and antenna usage guidelines is required.

In order to operate under Digi's FCC Certification, RF Modules/integrators must comply with the following regulations:

1. The system integrator must ensure that the text provided with this device [Figure A-01] is placed on the outside of the final product and within the final product operation manual.
2. The XBee-PRO® XSC RF Module may only be used with antennas that have been tested and approved for use with this module refer to Table A-1.

Labeling Requirements



WARNING: The Original Equipment Manufacturer (OEM) must ensure that FCC labeling requirements are met. This includes a clearly visible label on the outside of the final product enclosure that displays the text shown in the figure below.

Figure A-01. Required FCC Label for OEM products containing the XBee-PRO® XSC RF Module.

XBEE PRO S3

Contains FCC ID: MCQ-XBEEEXSC

The enclosed device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: *(i.)* this device may not cause harmful interference and *(ii.)* this device must accept any interference received, including interference that may cause undesired operation.

OR

XBEE PRO S3B

Contains FCC ID: MCQ-XBPS3B

The enclosed device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: *(i.)* this device may not cause harmful interference and *(ii.)* this device must accept any interference received, including interference that may cause undesired operation.

FCC Notices

IMPORTANT: The XBee-PRO® XSC OEM RF Module has been certified by the FCC for use with other products without any further certification (as per FCC section 2.1091). Modifications not expressly approved by Digi could void the user's authority to operate the equipment.

IMPORTANT: OEMs must test final product to comply with unintentional radiators (FCC section 15.107 & 15.109) before declaring compliance of their final product to Part 15 of the FCC Rules.

IMPORTANT: The RF module has been certified for remote and base radio applications. If the module will be used for portable applications, the device must undergo SAR testing.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the

interference by one or more of the following measures: Re-orient or relocate the receiving antenna, Increase the separation between the equipment and receiver, Connect equipment and receiver to outlets on different circuits, or Consult the dealer or an experienced radio/TV technician for help.

Limited Modular Approval

This is an RF module approved for Limited Modular use operating as a mobile transmitting device with respect to section 2.1091 and is limited to OEM installation for Mobile and Fixed applications only. During final installation, end-users are prohibited from access to any programming parameters. Professional installation adjustment is required for setting module power and antenna gain to meet EIRP compliance for high gain antenna(s).

Final antenna installation and operating configurations of this transmitter including antenna gain and cable loss must not exceed the EIRP of the configuration used for calculating MPE. Grantee (Digi) must coordinate with OEM integrators to ensure the end-users and installers of products operating with the module are provided with operating instructions to satisfy RF exposure requirements.

The FCC grant is valid only when the device is sold to OEM integrators. Integrators are instructed to ensure the end-user has no manual instructions to remove, adjust or install the device.

FCC-approved Antennas



WARNING: This device has been tested with Reverse Polarity SMA connectors with the antennas listed in the tables of this section. When integrated into OEM products, fixed antennas require installation preventing end-users from replacing them with non-approved antennas. Antennas not listed in the tables must be tested to comply with FCC Section 15.203 (unique antenna connectors) and Section 15.247 (emissions).

Fixed Base Station and Mobile Applications

Digi RF Modules are pre-FCC approved for use in fixed base station and mobile applications. When the antenna is mounted at least 20cm (8") from nearby persons, the application is considered a mobile application.

Portable Applications and SAR Testing

If the module will be used at distances closer than 20cm to all persons, the device may be required to undergo SAR testing. Co-location with other transmitting antennas closer than 20cm should be avoided.

RF Exposure

This statement must be included as a CAUTION statement in OEM product manuals.



WARNING: This equipment is approved only for mobile and base station transmitting devices. Antenna(s) used for this transmitter must be installed to provide a separation distance of at least 20 cm from all persons and must not be co-located or operating in conjunction with any other antenna or transmitter.

IC (Industry Canada) Certification

This device complies with Industry Canada licence-exempt RSS standard(s). Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device.

Le présent appareil est conforme aux CNR d'Industrie Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes: (1) l'appareil ne doit pas produire de brouillage, et (2) l'utilisateur de l'appareil doit accepter

tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement

Labeling Requirements

Labeling requirements for Industry Canada are similar to those of the FCC. A clearly visible label on the outside of the final product enclosure must display one of the following text:

Contains IC: 1846A-XBEEEXSC

OR

Contains IC: 1846A-XBPS3B

The integrator is responsible for its product to comply with IC ICES-003 & FCC Part 15, Sub. B-Unintentional Radiators. ICES-003 is the same as FCC Part 15 Sub. B and Industry Canada accepts FCC test report or CISPR 22 test report for compliance with ICES-003.

Antenna Options: 900 MHz Antenna Listings

Table A-01. Antennas approved for use with the XBee-PRO XSC RF Module

Part Number	Type	Connector	Gain	Application	Cable Loss or Power Reduction for S3B Radio
Omni-directional antennas					
A09-F0	Fiberglass Base	RPN	0 dBi	Fixed	0dB
A09-F1	Fiberglass Base	RPN	1.0 dBi	Fixed	0dB
A09-F2	Fiberglass Base	RPN	2.1 dBi	Fixed	0dB
A09-F3	Fiberglass Base	RPN	3.1 dBi	Fixed	0dB
A09-F4	Fiberglass Base	RPN	4.1 dBi	Fixed	0dB
A09-F5	Fiberglass Base	RPN	5.1 dBi	Fixed	0dB
A09-F6	Fiberglass Base	RPN	6.1 dBi	Fixed	0dB
A09-F7	Fiberglass Base	RPN	7.1 dBi	Fixed	0dB
A09-F8	Fiberglass Base	RPN	8.1 dBi	Fixed	0dB
A09-F9	Base Station	RPSMAF	9.2dBi	Fixed	0dB
A09-W7	Wire Base Station	RPN	7.1 dBi	Fixed	0dB
A09-F0	Fiberglass Base	RPSMA	0 dBi	Fixed	0dB
A09-F1	Fiberglass Base	RPSMA	1.0 dBi	Fixed	0dB
A09-F2	Fiberglass Base	RPSMA	2.1 dBi	Fixed	0dB
A09-F3	Fiberglass Base	RPSMA	3.1 dBi	Fixed	0dB
A09-F4	Fiberglass Base	RPSMA	4.1 dBi	Fixed	0dB
A09-F5	Fiberglass Base	RPSMA	5.1 dBi	Fixed	0dB
A09-F6	Fiberglass Base	RPSMA	6.1 dBi	Fixed	0dB
A09-F7	Fiberglass Base	RPSMA	7.1 dBi	Fixed	0dB
A09-F8	Fiberglass Base	RPSMA	8.1 dBi	Fixed	0dB
A09-M7	Base Station	RPSMAF	7.2dBi	Fixed	0dB
A09-W7SM	Wire Base Station	RPSMA	7.1 dBi	Fixed	0dB
A09-F0TM	Fiberglass Base	RPTNC	0 dBi	Fixed	0dB
A09-F1TM	Fiberglass Base	RPTNC	1.0 dBi	Fixed	0dB
A09-F2TM	Fiberglass Base	RPTNC	2.1 dBi	Fixed	0dB
A09-F3TM	Fiberglass Base	RPTNC	3.1 dBi	Fixed	0dB

A09-F4TM	Fiberglass Base	RPTNC	4.1 dBi	Fixed	0dB
A09-F5TM	Fiberglass Base	RPTNC	5.1 dBi	Fixed	0dB
A09-F6TM	Fiberglass Base	RPTNC	6.1 dBi	Fixed	0dB
A09-F7TM	Fiberglass Base	RPTNC	7.1 dBi	Fixed	0dB
A09-F8TM	Fiberglass Base	RPTNC	8.1 dBi	Fixed	0dB
A09-W7TM	Wire Base Station	RPTNC	7.1 dBi	Fixed	0dB
A09-HSM-7	Straight half-wave	RPSMA	3.0 dBi	Fixed / Mobile	0dB
A09-HASM-675	Articulated half-	RPSMA	2.1 dBi	Fixed / Mobile	0dB
A09-HABMM-P6I	Articulated half-	MMCX	2.1 dBi	Fixed / Mobile	0dB
A09-HABMM-6-P6I	Articulated half-	MMCX	2.1 dBi	Fixed / Mobile	0dB
A09-HBMM-P6I	Straight half-wave	MMCX	2.1 dBi	Fixed / Mobile	0dB
A09-HRSM	Right angle half-	RPSMA	2.1 dBi	Fixed	0dB
A09-HASM-7	Articulated half-	RPSMA	2.1 dBi	Fixed	0dB
A09-HG	Glass mounted	RPSMA	2.1 dBi	Fixed	0dB
A09-HATM	Articulated half-	RPTNC	2.1 dBi	Fixed	0dB
A09-H	Half-wave dipole	RPSMA	2.1 dBi	Fixed	0dB
A09-HBMMP6I	1/2 wave antenna	MMCX	2.1dBi	Mobile	0dB
A09-QBMP6I	1/4 wave antenna	MMCX	1.9 dBi	Mobile	0dB
A09-QI	1/4 wave integrated wire antenna	Integrated	1.9 dBi	Mobile	0dB
29000187	Helical	Integrated	-2.0 dBi	Fixed/Mobile	0dB
A09-QW	Quarter-wave wire	Permanent	1.9 dBi	Fixed / Mobile	0dB
A09-QRAMM	3 "Quarter-wave	MMCX	2.1 dBi	Fixed / Mobile	0dB
A09-QSM-3	Quarter-wave	RPSMA	1.9 dBi	Fixed / Mobile	0dB
A09-QSM-3H	Heavy duty quarter-	RPSMA	1.9 dBi	Fixed / Mobile	0dB
A09-QBMM-P6I	Quarter-wave w/ 6"	MMCX	1.9 dBi	Fixed / Mobile	0dB
A09-QHRN	Miniature Helical	Permanent	-1 dBi	Fixed / Mobile	0dB
A09-QHSN	Miniature Helical	Permanent	-1 dBi	Fixed / Mobile	0dB
A09-QHSM-2	2" Straight	RPSMA	1.9 dBi	Fixed / Mobile	0dB
A09-QHRSM-2	2" Right angle	RPSMA	1.9 dBi	Fixed / Mobile	0dB
A09-QHRSM-170	1.7" Right angle	RPSMA	1.9 dBi	Fixed / Mobile	0dB
A09-QRSM-380	3.8" Right angle	RPSMA	1.9 dBi	Fixed / Mobile	0dB
A09-QAPM-520	5.2" Articulated	Permanent	1.9 dBi	Fixed / Mobile	0dB
A09-QSPM-3	3" Straight screw	Permanent	1.9 dBi	Fixed / Mobile	0dB
A09-QAPM-3	3" Articulated screw	Permanent	1.9 dBi	Fixed / Mobile	0dB
A09-QAPM-3H	3" Articulated screw	Permanent	1.9 dBi	Fixed / Mobile	0dB
A09-DPSM-P12F	omni directional	RPSMA	3.0 dBi	Fixed	0dB
A09-D3NF-P12F	omni directional	RPN	3.0 dBi	Fixed	0dB
A09-D3SM-P12F	omni directional w/	RPSMA	3.0 dBi	Fixed	0dB
A09-D3PNF	omni directional	RPN	3.0 dBi	Fixed	0dB
A09-D3TM-P12F	omni directional w/	RPTNC	3.0 dBi	Fixed	0dB
A09-D3PTM	omni directional	RPTNC	3.0 dBi	Fixed	0dB
A09-M0SM	Mag Mount	RPSMA	0 dBi	Fixed	0dB
A09-M2SM	Mag Mount	RPSMA	2.1 dBi	Fixed	0dB
A09-M3SM	Mag Mount	RPSMA	3.1 dBi	Fixed	0dB
A09-M5SM	Mag Mount	RPSMA	5.1 dBi	Fixed	0dB
A09-M7SM	Mag Mount	RPSMA	7.1 dBi	Fixed	0dB
A09-M8SM	Mag Mount	RPSMA	8.1 dBi	Fixed	0dB

A09-M0TM	Mag Mount	RPTNC	0 dBi	Fixed	0dB
A09-M2TM	Mag Mount	RPTNC	2.1 dBi	Fixed	0dB
A09-M3TM	Mag Mount	RPTNC	3.1 dBi	Fixed	0dB
A09-M5TM	Mag Mount	RPTNC	5.1 dBi	Fixed	0dB
A09-M7TM	Mag Mount	RPTNC	7.1 dBi	Fixed	0dB
A09-M8TM	Mag Mount	RPTNC	8.1 dBi	Fixed	0dB
Yagi antennas					
A09-Y6	2 Element Yagi	RPN	6.1 dBi	Fixed / Mobile	0dB
A09-Y7	3 Element Yagi	RPN	7.1 dBi	Fixed / Mobile	0dB
A09-Y8	4 Element Yagi	RPN	8.1 dBi	Fixed / Mobile	0dB
A09-Y9	4 Element Yagi	RPN	9.1 dBi	Fixed / Mobile	0dB
A09-Y10	5 Element Yagi	RPN	10.1 dBi	Fixed / Mobile	0dB
A09-Y11	6 Element Yagi	RPN	11.1 dBi	Fixed / Mobile	0dB
A09-Y12	7 Element Yagi	RPN	12.1 dBi	Fixed / Mobile	0dB
A09-Y13	9 Element Yagi	RPN	13.1 dBi	Fixed / Mobile	0.8dB
A09-Y14	10 Element Yagi	RPN	14.1 dBi	Fixed / Mobile	1.8dB
A09-Y14	12 Element Yagi	RPN	14.1 dBi	Fixed / Mobile	1.8dB
A09-Y15	13 Element Yagi	RPN	15.1 dBi	Fixed / Mobile	2.8dB
A09-Y15	15 Element Yagi	RPN	15.1 dBi	Fixed / Mobile	2.8dB
A09-Y6TM	2 Element Yagi	RPTNC	6.1 dBi	Fixed / Mobile	0dB
A09-Y7TM	3 Element Yagi	RPTNC	7.1 dBi	Fixed / Mobile	0dB
A09-Y8TM	4 Element Yagi	RPTNC	8.1 dBi	Fixed / Mobile	0dB
A09-Y9TM	4 Element Yagi	RPTNC	9.1 dBi	Fixed / Mobile	0dB
A09-Y10TM	5 Element Yagi	RPTNC	10.1 dBi	Fixed / Mobile	0dB
A09-Y11TM	6 Element Yagi	RPTNC	11.1 dBi	Fixed / Mobile	0dB
A09-Y12TM	7 Element Yagi	RPTNC	12.1 dBi	Fixed / Mobile	0dB
A09-Y13TM	9 Element Yagi	RPTNC	13.1 dBi	Fixed / Mobile	0.8dB
A09-Y14TM	10 Element Yagi	RPTNC	14.1 dBi	Fixed / Mobile	1.8dB
A09-Y14TM	12 Element Yagi	RPTNC	14.1 dBi	Fixed / Mobile	1.8dB
A09-Y15TM	13 Element Yagi	RPTNC	15.1 dBi	Fixed / Mobile	2.8dB
A09-Y15TM	15 Element Yagi	RPTNC	15.1 dBi	Fixed / Mobile	2.8dB

Transmitters with Detachable Antennas

This radio transmitter (IC: 1846A-XBEXSC or IC: 1846A-XBPS3B) has been approved by Industry Canada to operate with the antenna types listed in the table above with the maximum permissible gain and required antenna impedance for each antenna type indicated. Antenna types not included in this list, having a gain greater than the maximum gain indicated for that type, are strictly prohibited for use with this device.

Le présent émetteur radio (IC: 1846A-XBPS3B ou IC: 1846A-XBPS3B) a été approuvé par Industrie Canada pour fonctionner avec les types d'antenne énumérés ci-dessous et ayant un gain admissible maximal et l'impédance requise pour chaque type d'antenne. Les types d'antenne non inclus dans cette liste, ou dont le gain est supérieur au gain maximal indiqué, sont strictement interdits pour l'exploitation de l'émetteur.

Detachable Antenna

Under Industry Canada regulations, this radio transmitter may only operate using an antenna of a type and maximum (or lesser) gain approved for the transmitter by Industry Canada. To reduce potential radio interference to other users, the antenna type and its gain should be so chosen that

the equivalent isotropically radiated power (e.i.r.p.) is not more than that necessary for successful communication.

Conformément à la réglementation d'Industrie Canada, le présent émetteur radio peut fonctionner avec une antenne d'un type et d'un gain maximal (ou inférieur) approuvé pour l'émetteur par Industrie Canada. Dans le but de réduire les risques de brouillage radioélectrique à l'intention des autres utilisateurs, il faut choisir le type d'antenne et son gain de sorte que la puissance isotrope rayonnée équivalente (p.i.r.e.) ne dépasse pas l'intensité nécessaire à l'établissement d'une communication satisfaisante.

Appendix B: Additional Information

1-Year Warranty

WARRANTY PERIOD: Digi warranties hardware Product for a period of one (1) year.

WARRANTY PROCEDURE: Upon return of the hardware Product Digi will, at its option, repair or replace Product at no additional charge, freight prepaid, except as set forth below. Repair parts and replacement Product will be furnished on an exchange basis and will be either reconditioned or new. All replaced Product and parts become the property of Digi. If Digi determines that the Product is not under warranty, it will, at the Customers option, repair the Product using current Digi standard rates for parts and labor, and return the Product UPS Ground at no charge in or out of warranty.

Contact Digi

Technical Support:	Phone.	(801) 765-9885
	Email.	rf-experts@digicom.com
	Online Support.	http://www.digicom.com/support/eservice/login.jsp